

# VLBI Basics

Pedro Elosegui, MIT Haystack Observatory

With thanks to many of you (here and “out there”)







# VLBI Astrometry



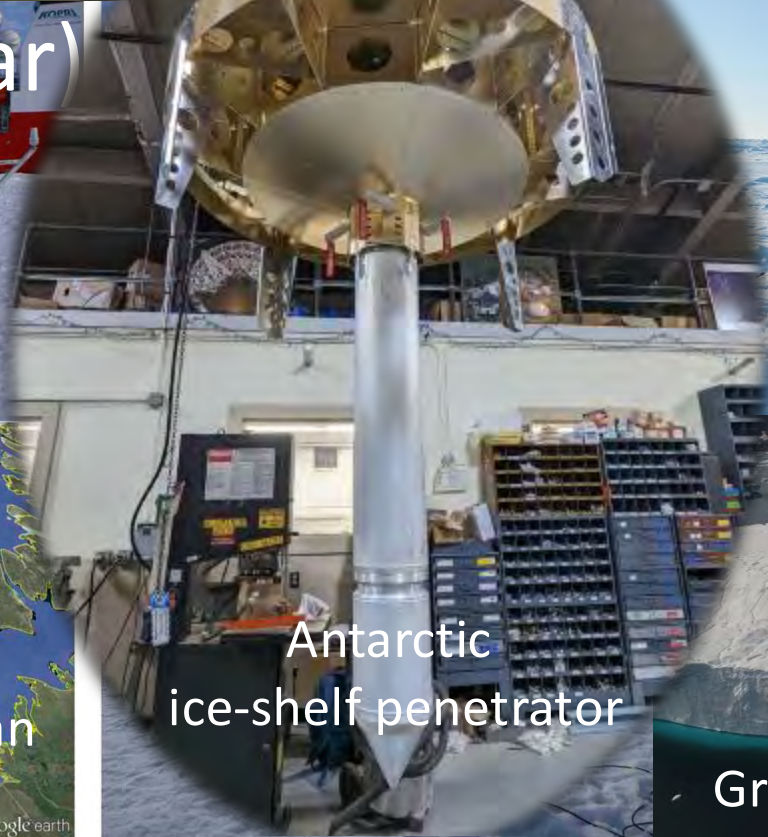
Satellite  
Astronomy



GPS (Polar)



Arctic Ocean



Antarctic  
ice-shelf penetrator



Greenland



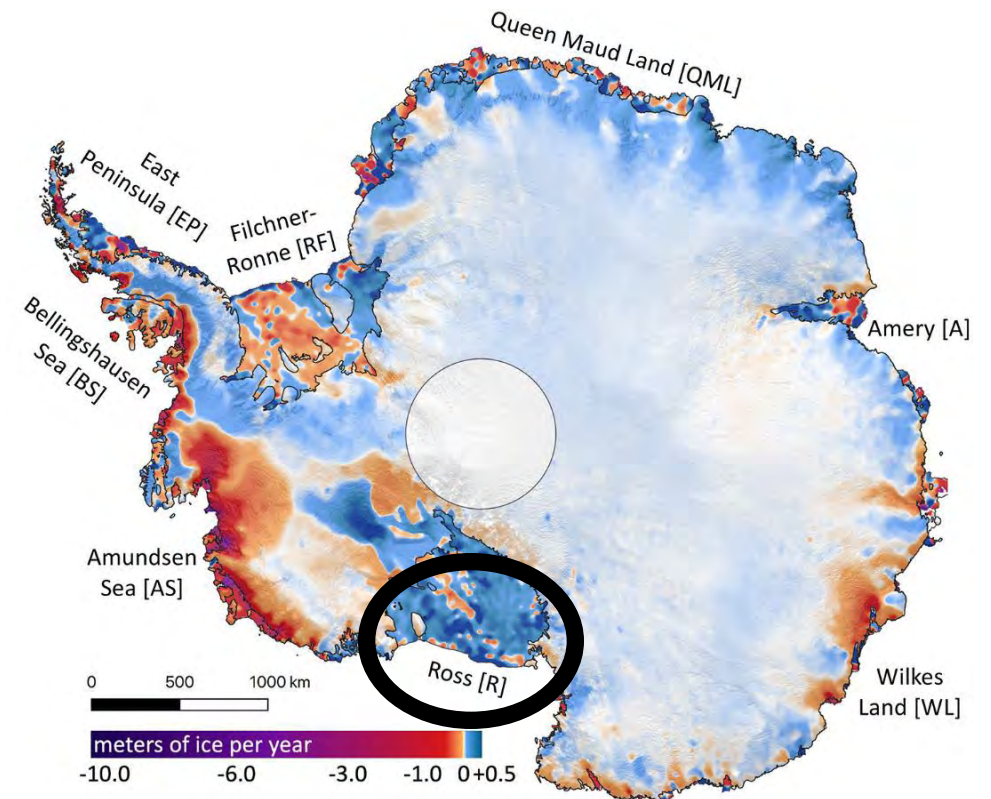
VLBI/GPS Geodesy



Westford



# Antarctic ice penetrator: Ross Ice Shelf



[Smith et al., 2020]





# Outline for today

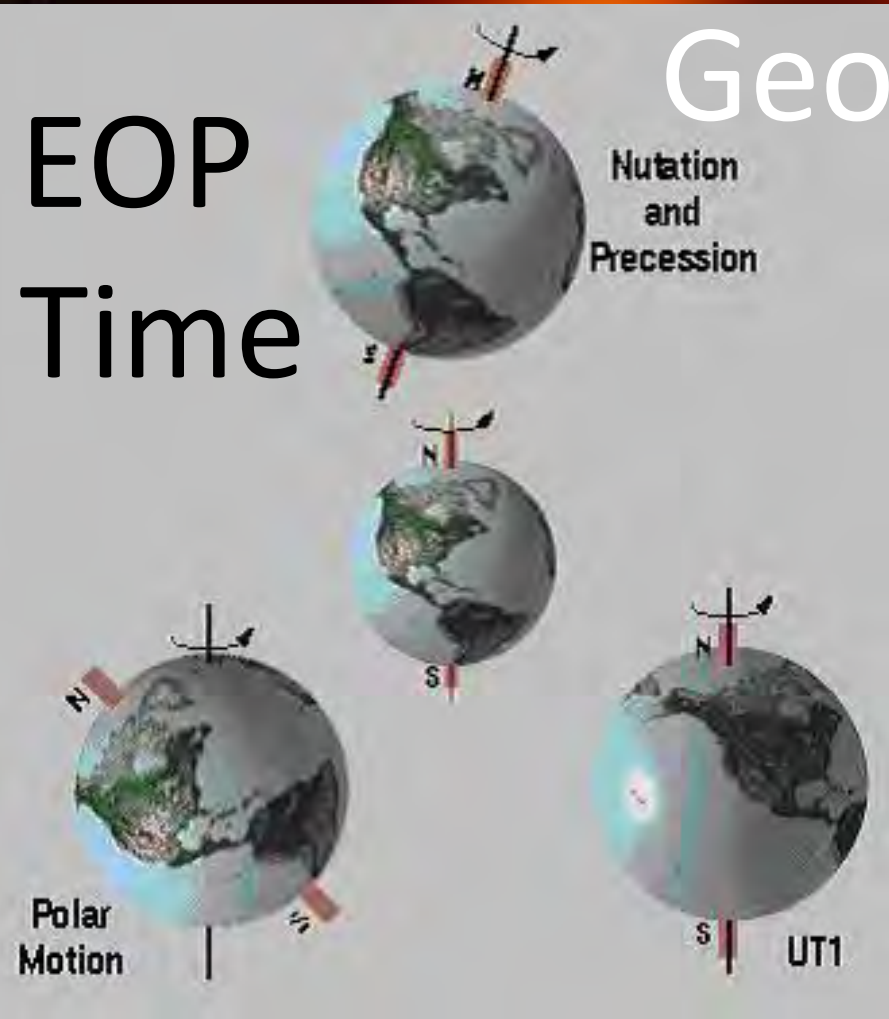
- Motivation: **WHY** do we do VLBI?
- Hands-on: **HOW** do we do VLBI?
  - Geodetic radio telescopes
  - VLBI vs. GPS concept
  - Station requirements
  - VLBI digitization
  - VLBI correlation
  - Geodetic post-processing and VGOS precision



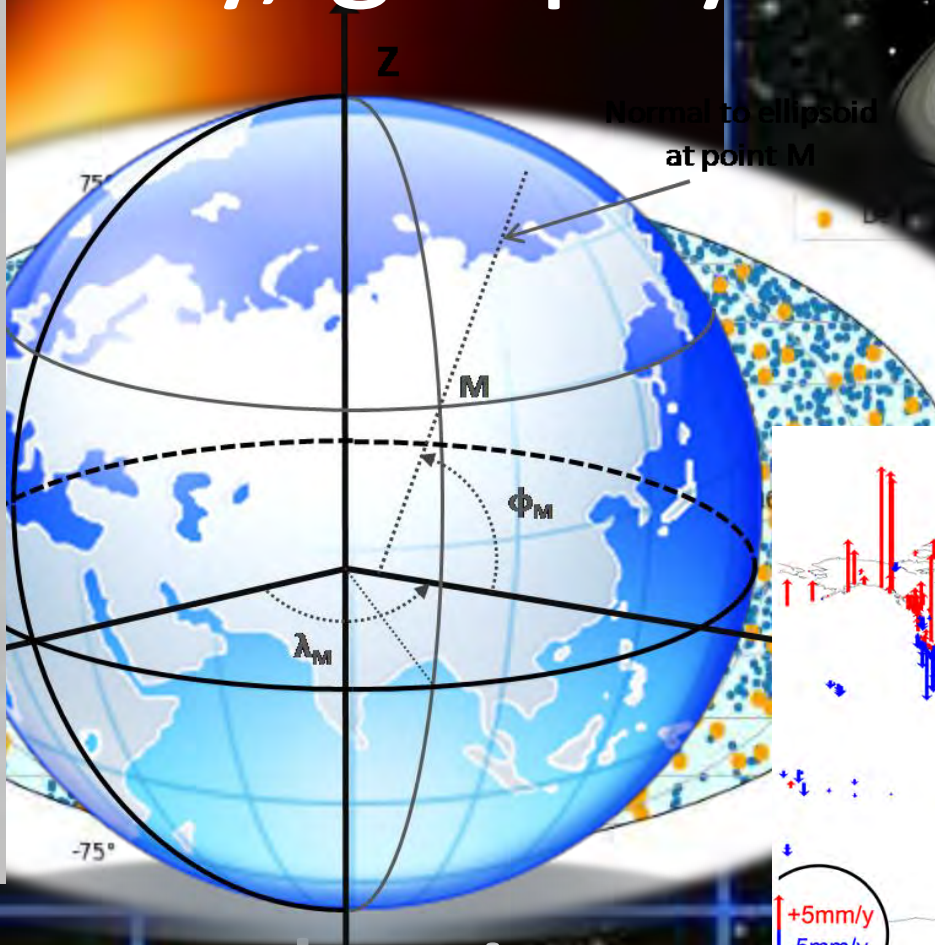
# Space Navigation

Why VLBI?

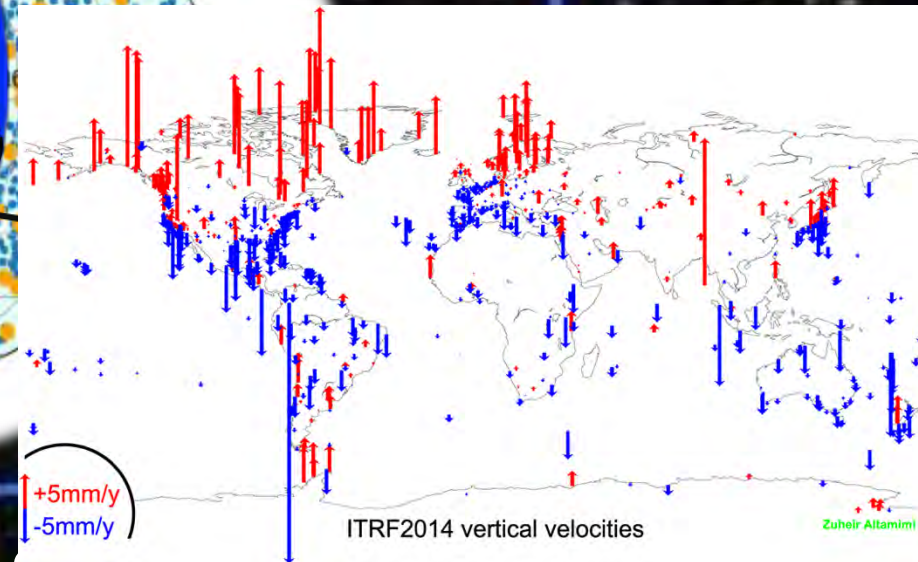
EOP  
Time



Geodesy, geophysic



Astronomy, astrophysics, astro

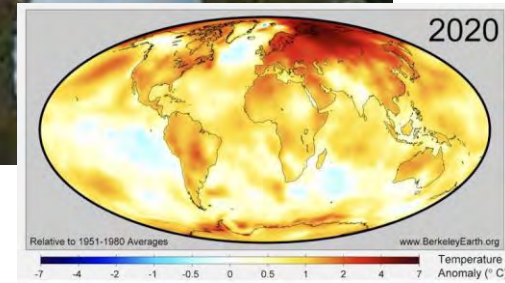




# Rapid polar changes: Arctic sea ice loss

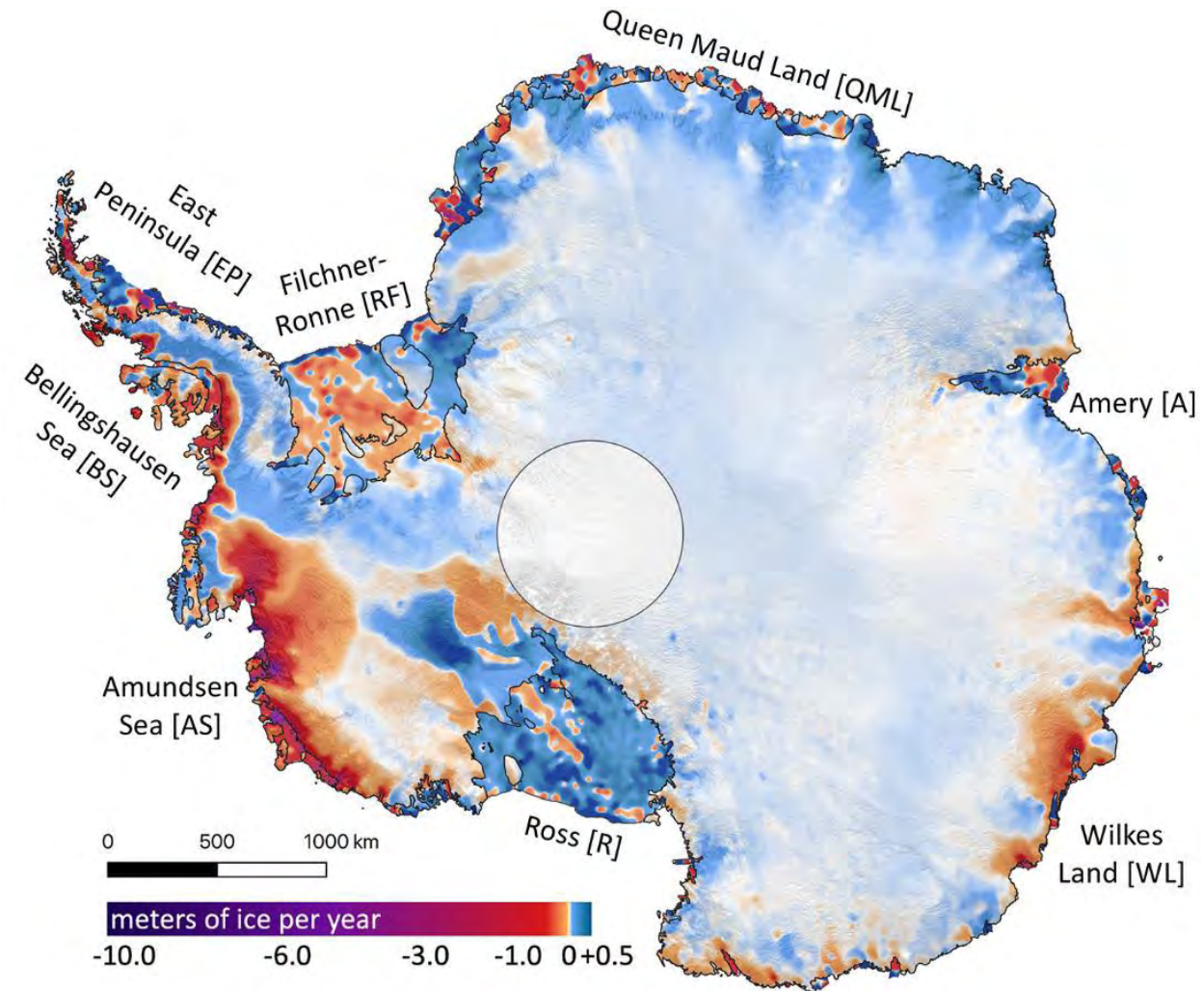
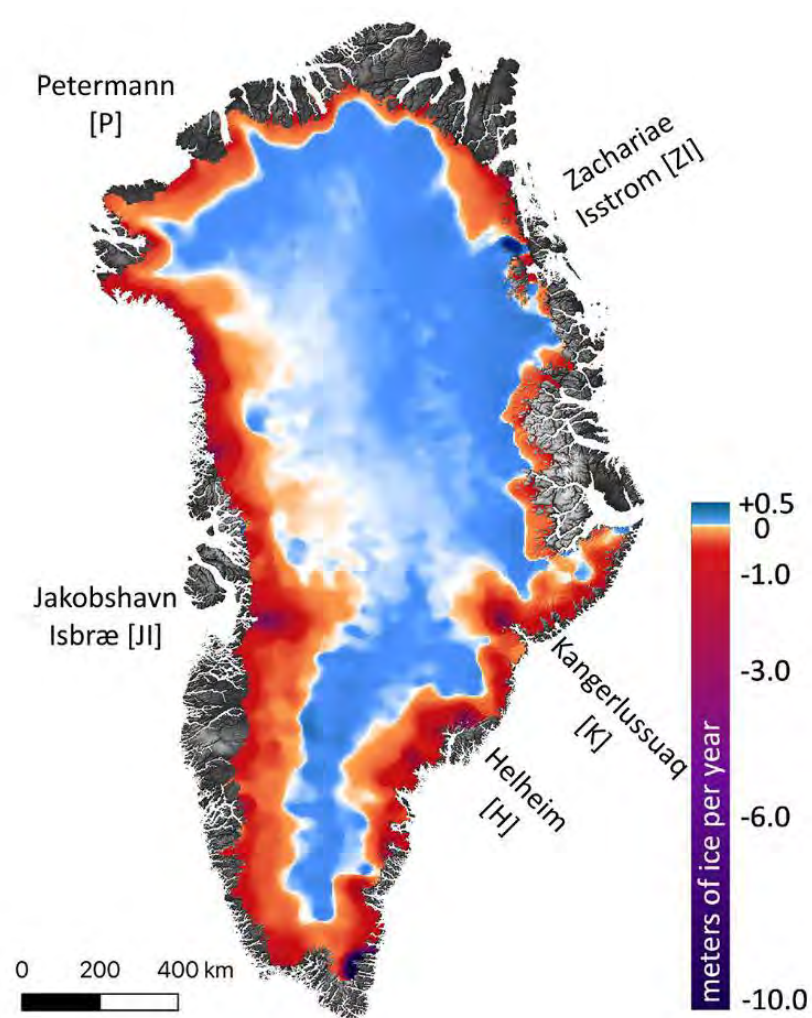


[NSIDC/NASA]

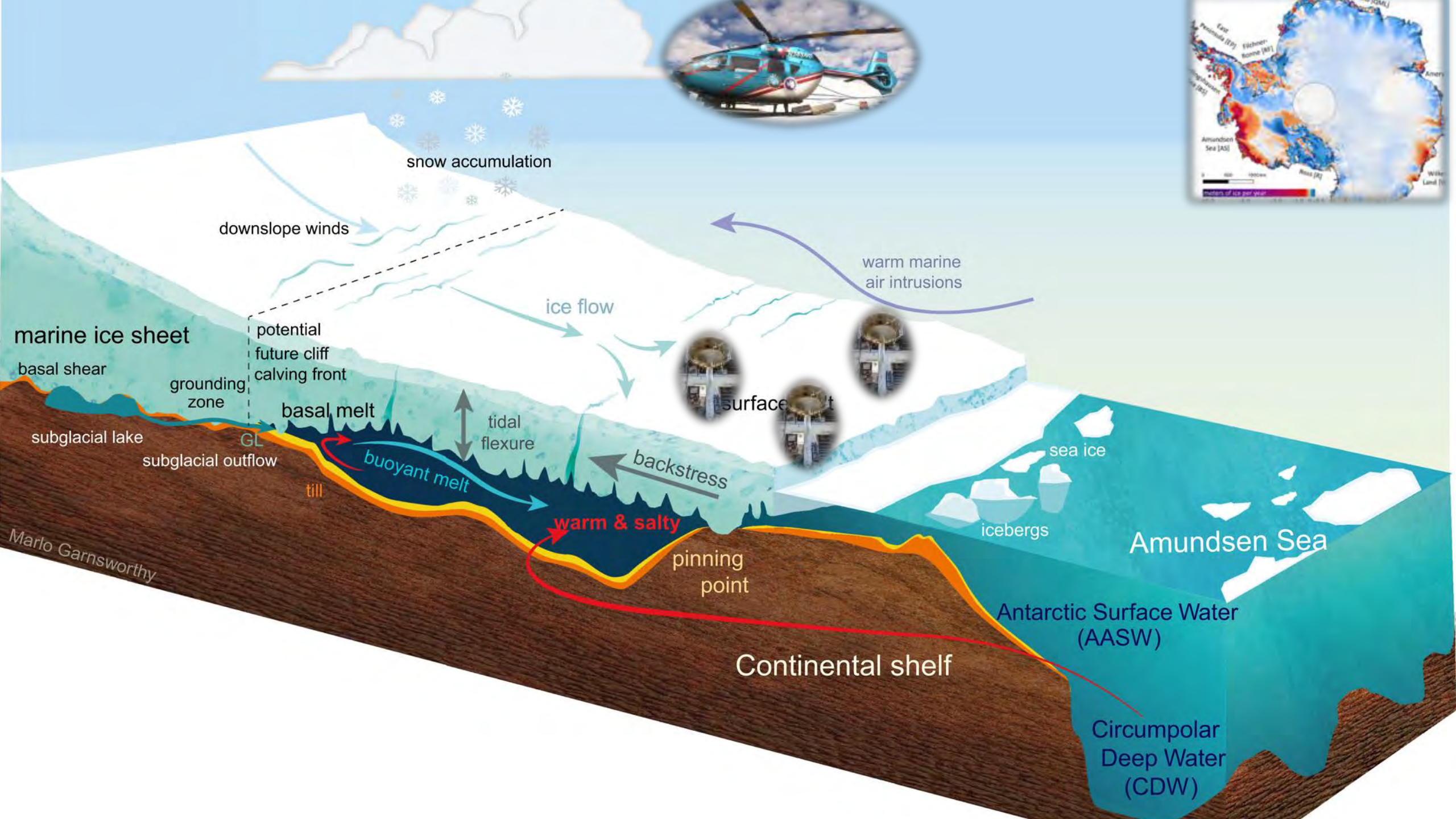




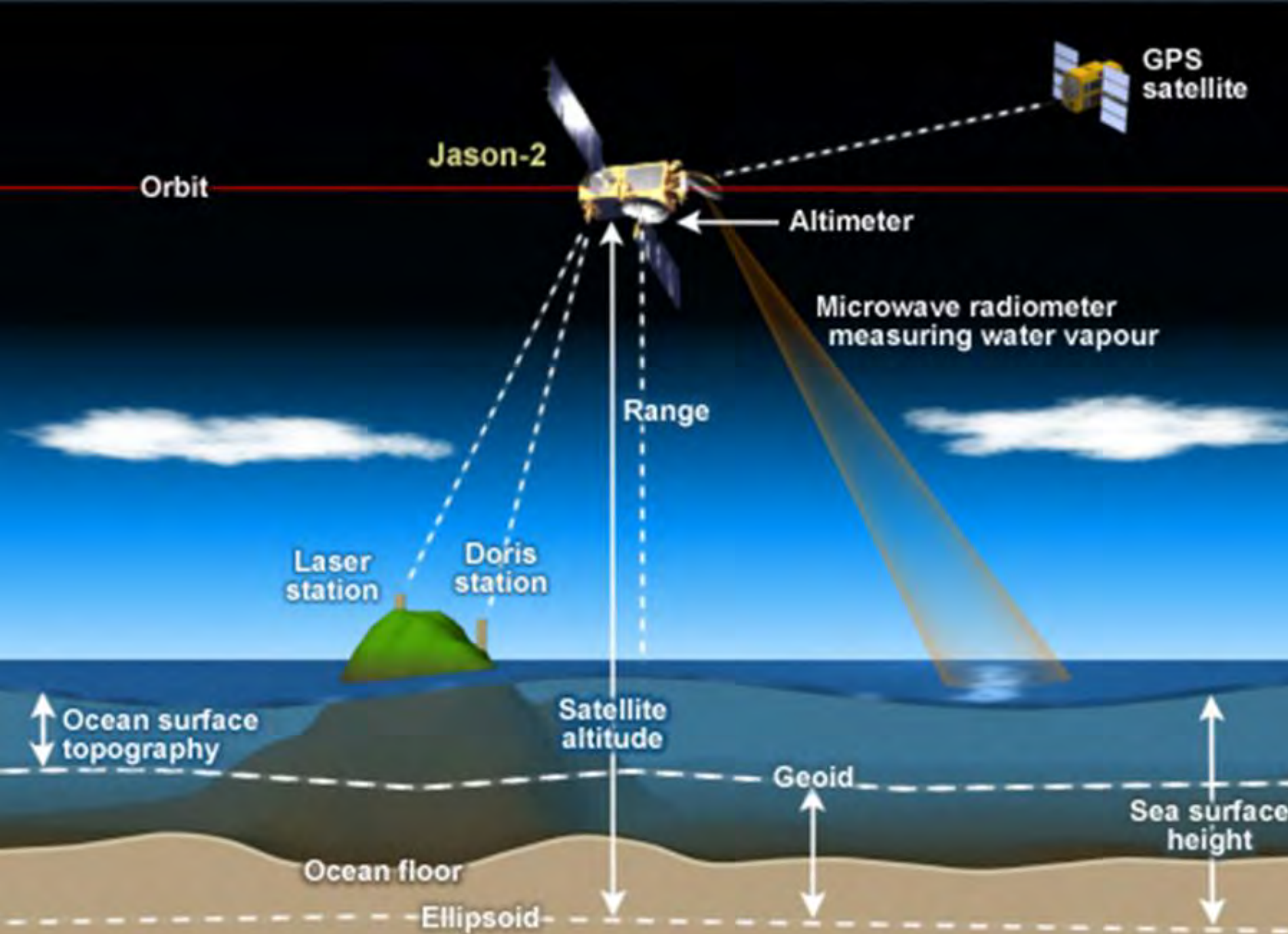
# Rapid polar changes: Ice sheet mass loss







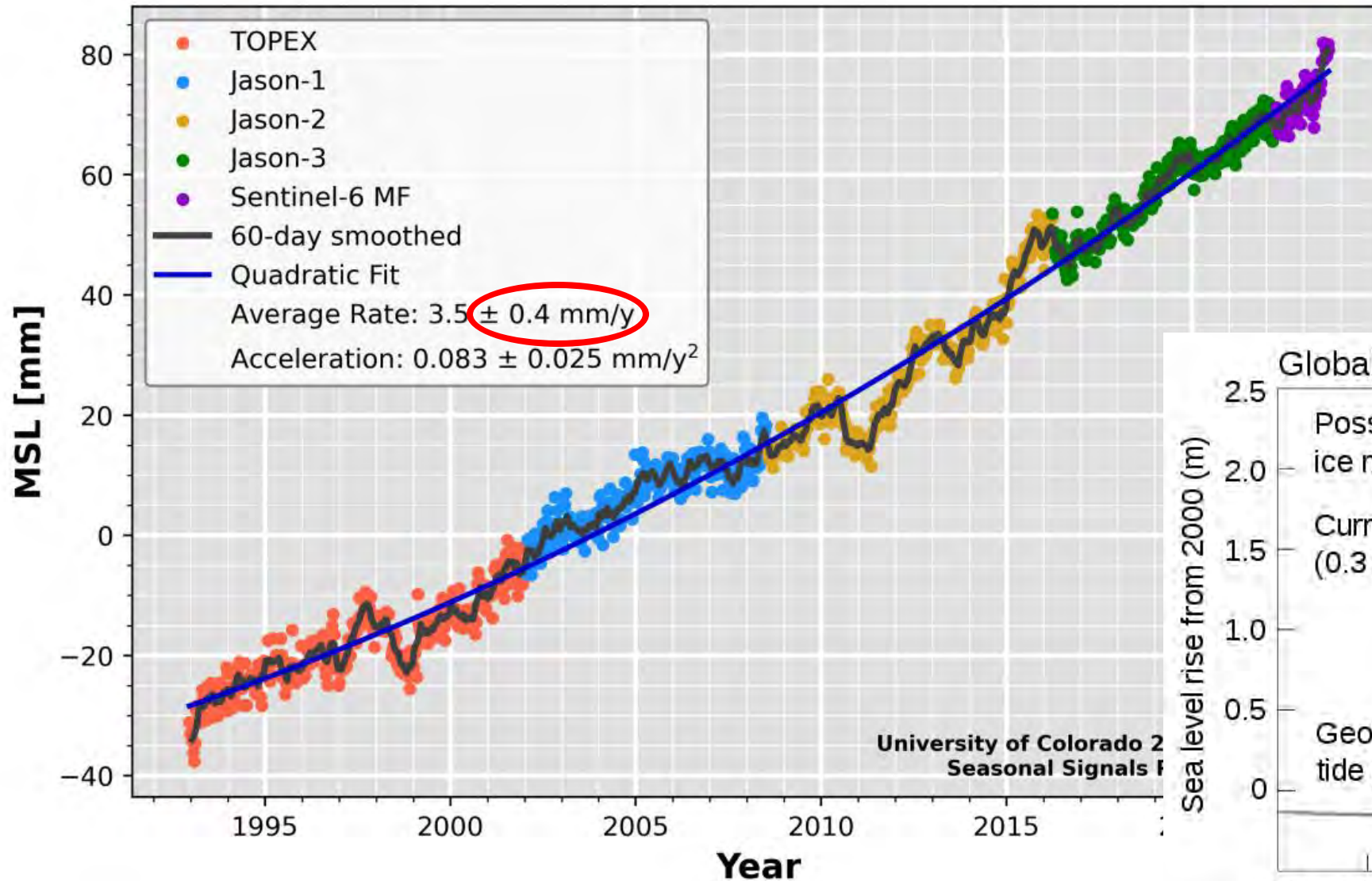




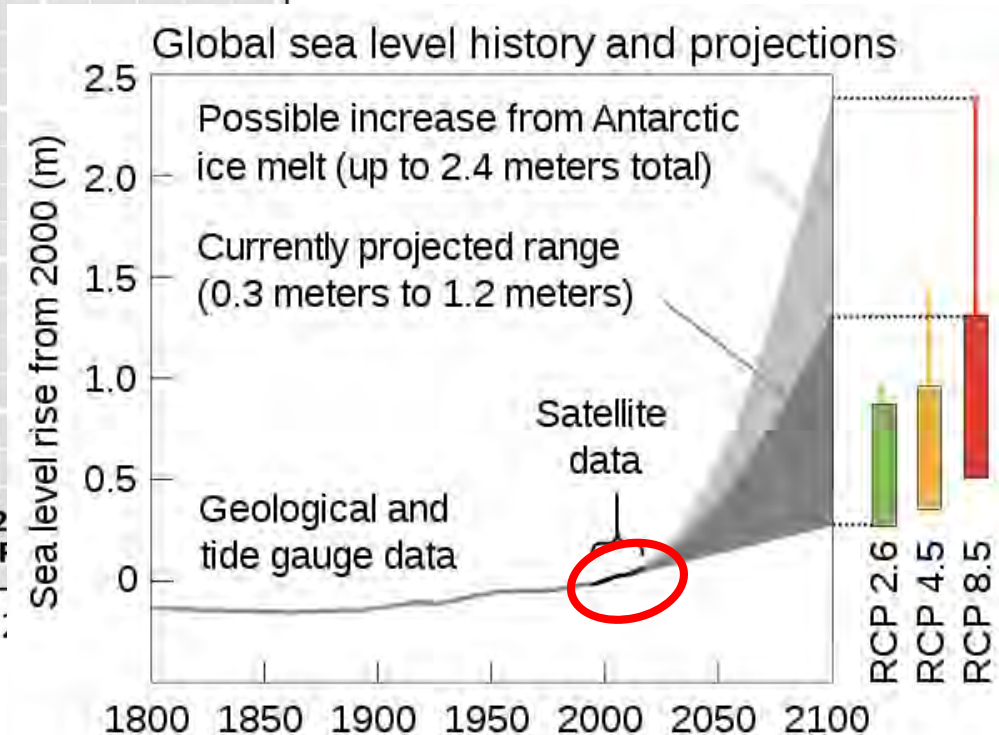
# Sea level, satellite altimetry



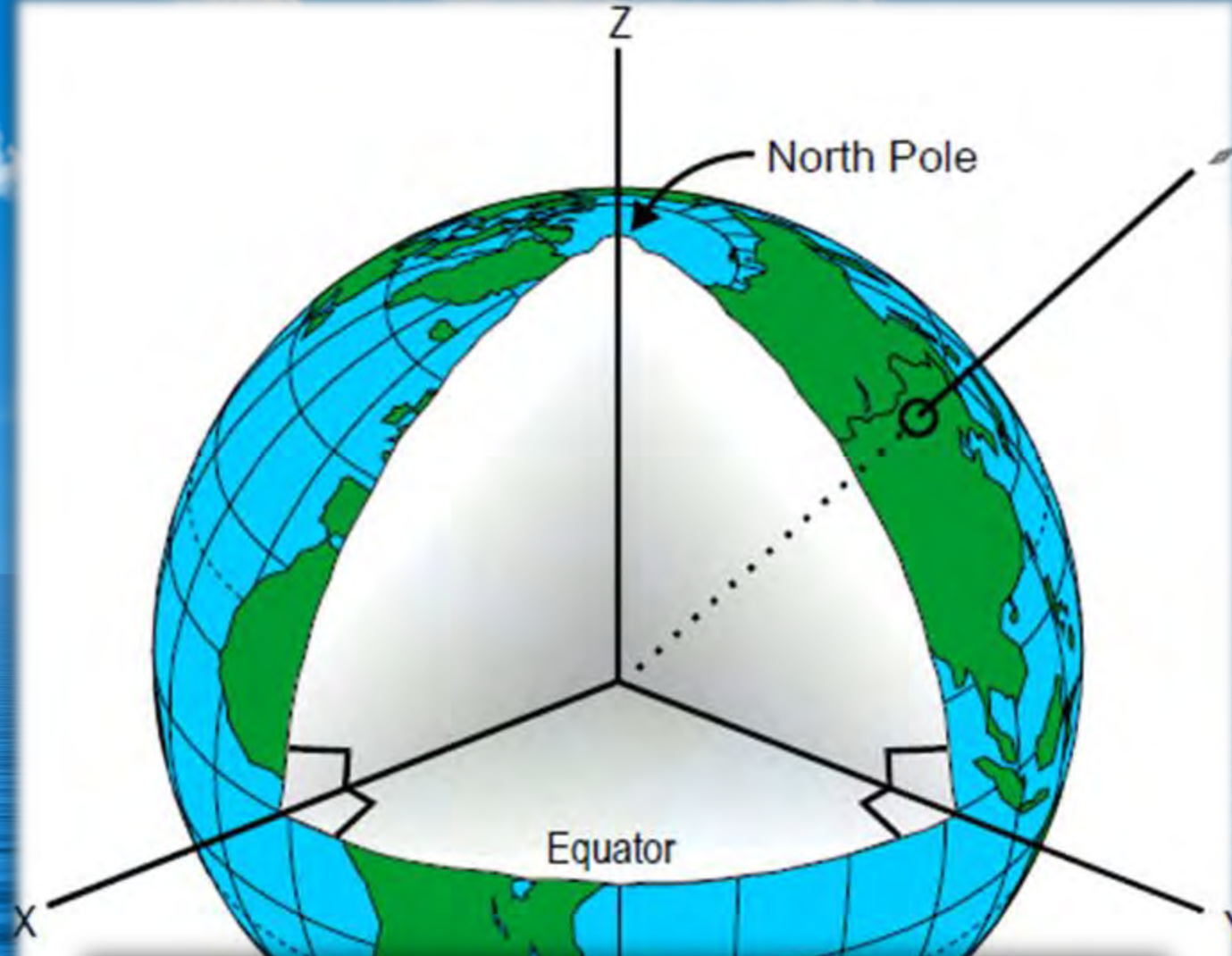
# Global mean sea level (MSL) from satellite altimetry



**Rapid  
global sea  
level rise**









# Why VLBI?

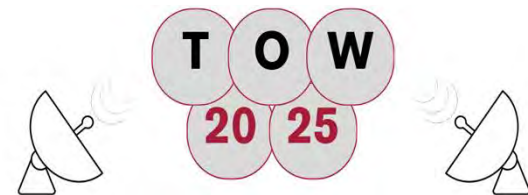
## CLIMATE CHANGE IS THE DEFINING CHALLENGE OF OUR TIME

- Climate needs geodesy, geodesy needs VLBI/VGOS, VGOS needs you collecting the very best quality data you can.
- While staying humble, the contribution of each one of you (of us all, really) is terribly important.
- But please do not panic if you miss one scan, one session, something bigger; reflect, learn, connect, come back stronger.



# Outline for today

- Motivation: WHY do we do VLBI?
  - Climate change is the defining challenge of our time.
- Hands-on: **HOW** do we do VLBI?
  - Geodetic radio telescopes
  - VLBI vs. GPS concept
  - Station requirements
  - VLBI digitization
  - Correlation
  - Geodetic post-processing and VGOS precision





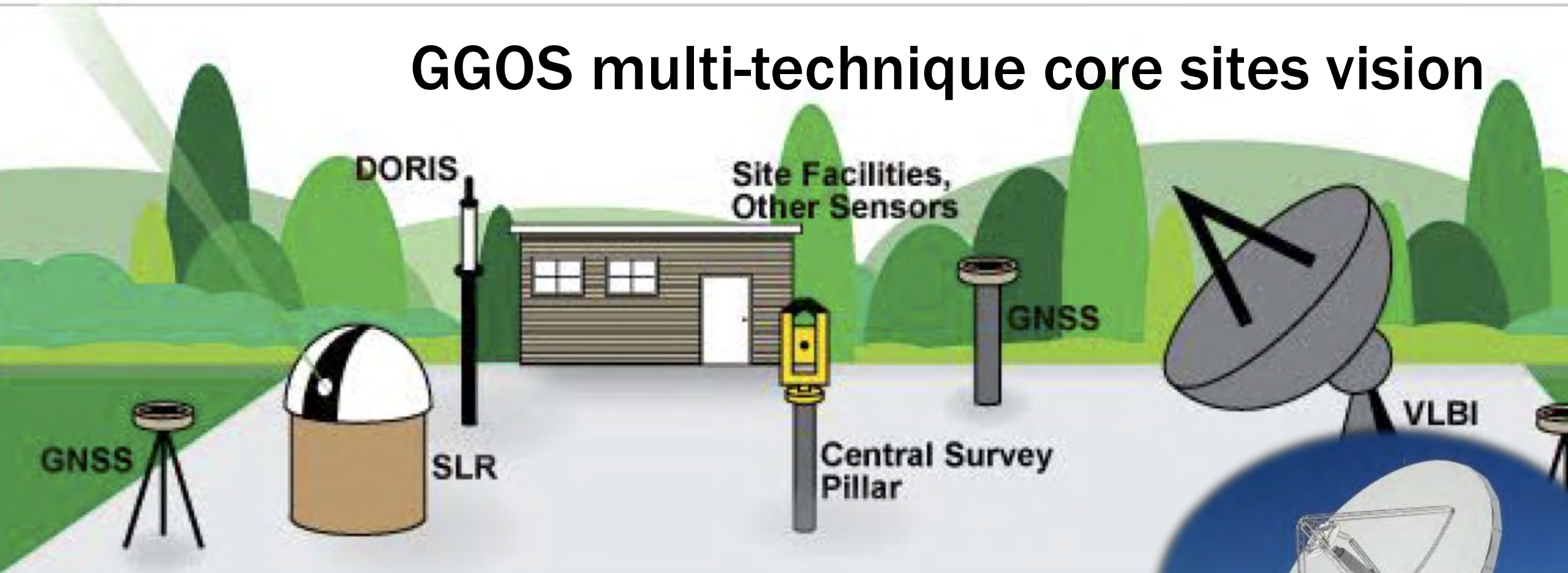
# WESTFORD RADIO

GPS



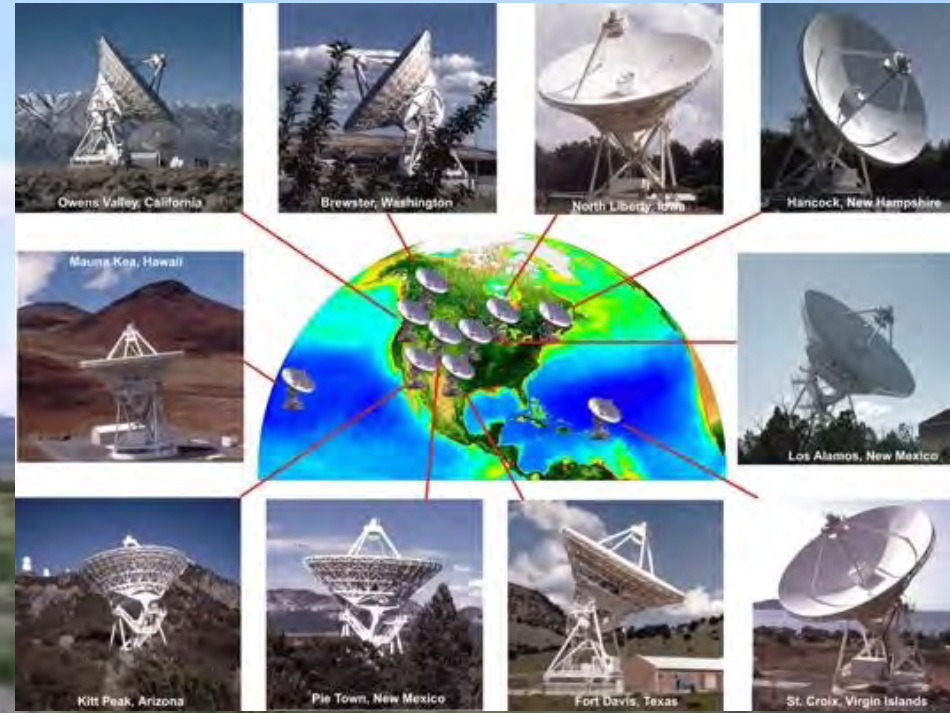


# GGOS multi-technique core sites vision





# What is VL ...A, ...BA, ..BI, ...?





Quasar

Noise

# What is VLBI?

## Very Long Baseline Interferometry

Noise

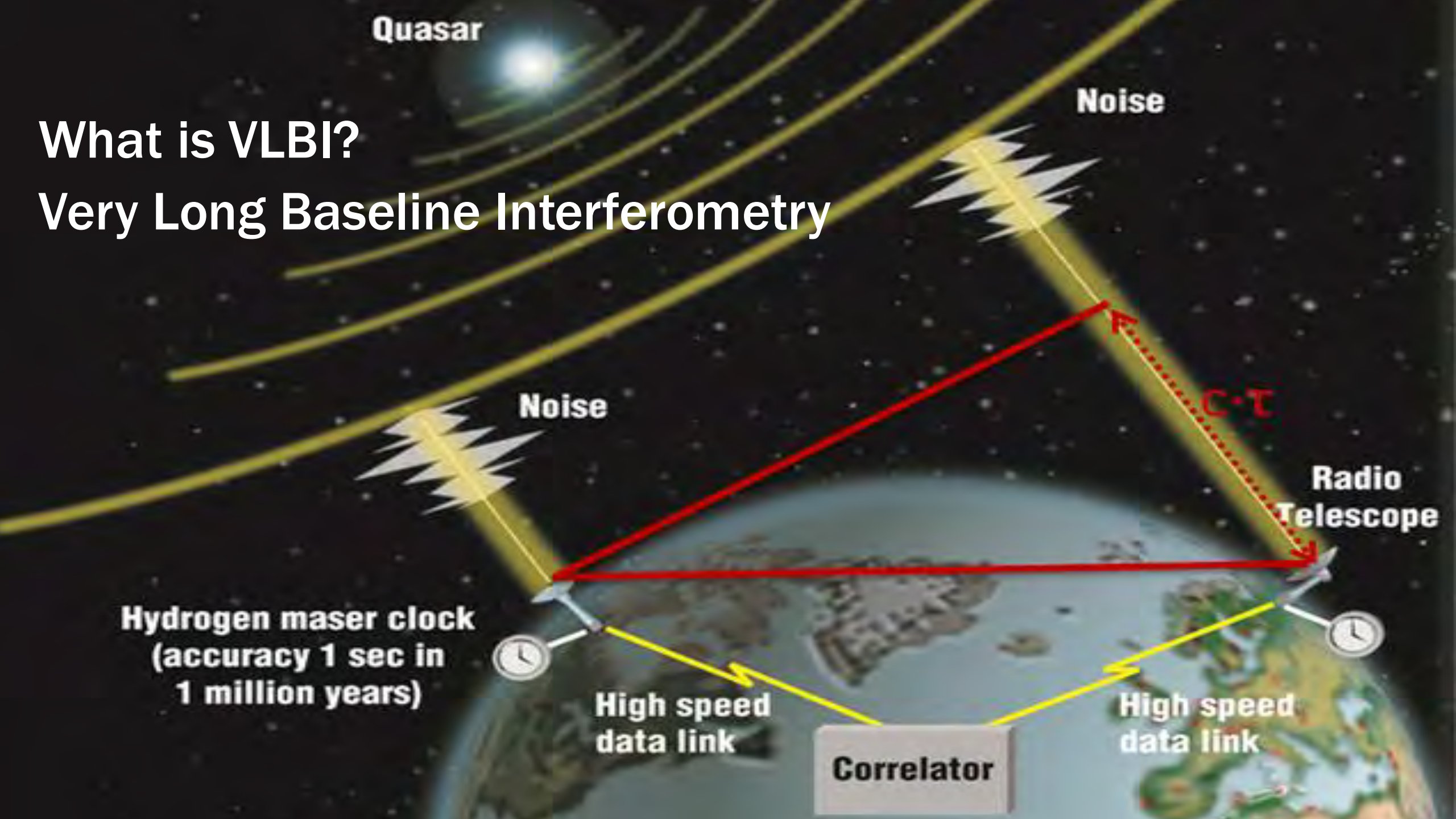
Radio  
Telescope

Hydrogen maser clock  
(accuracy 1 sec in  
1 million years)

High speed  
data link

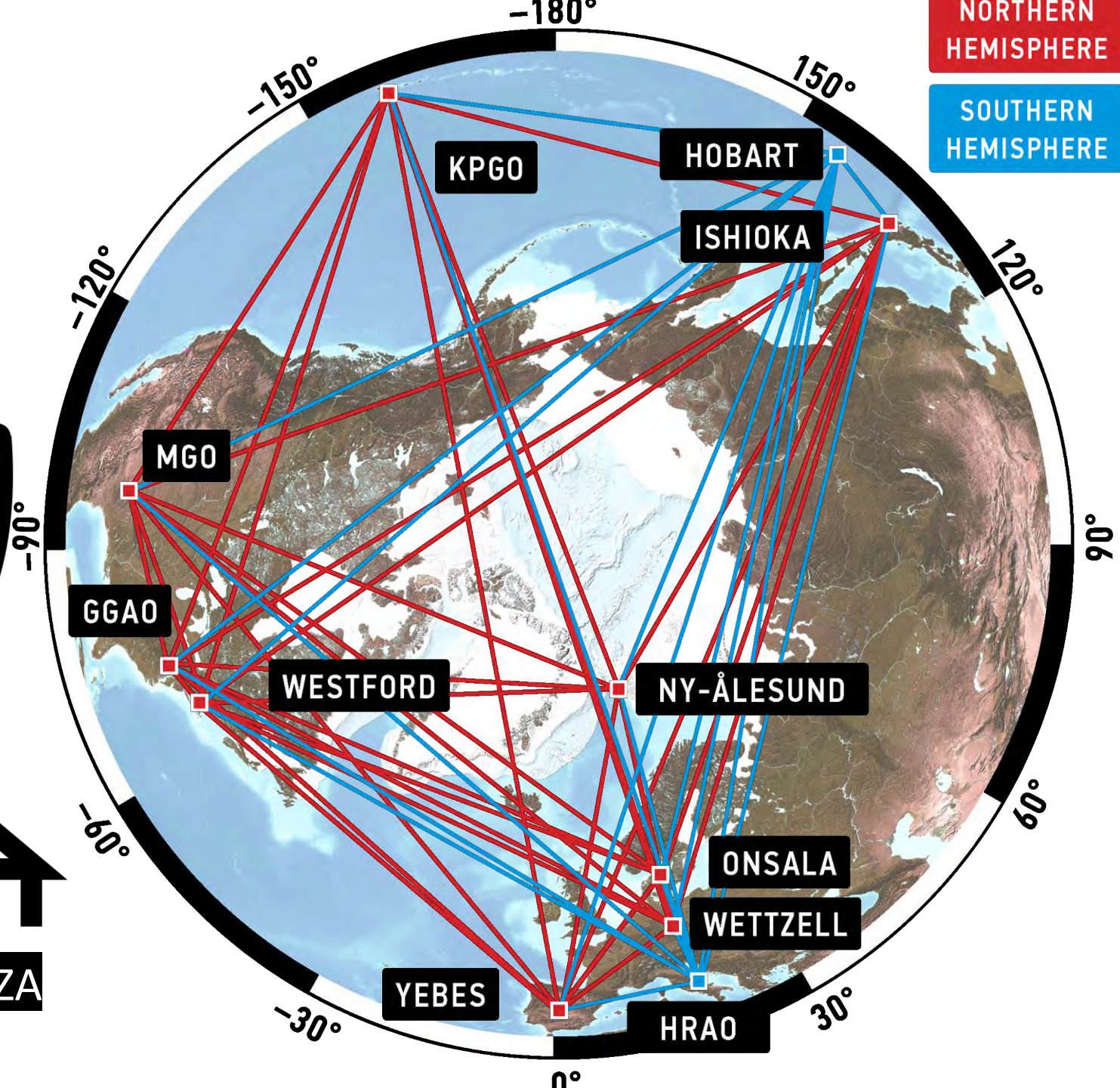
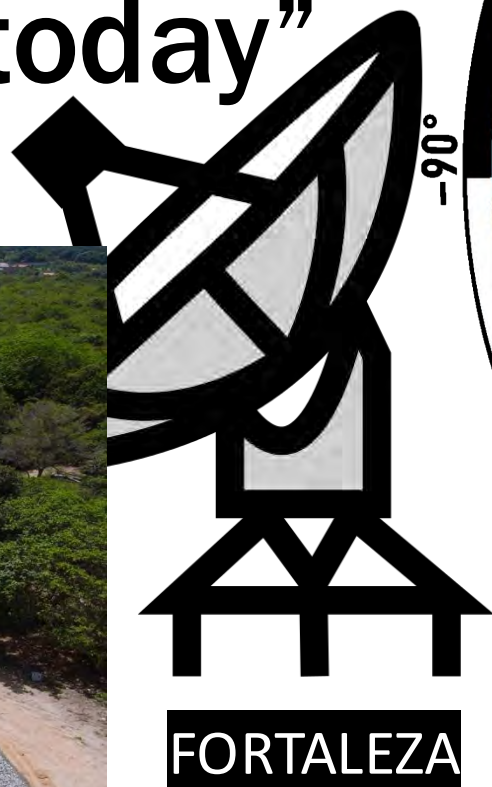
Correlator

High speed  
data link





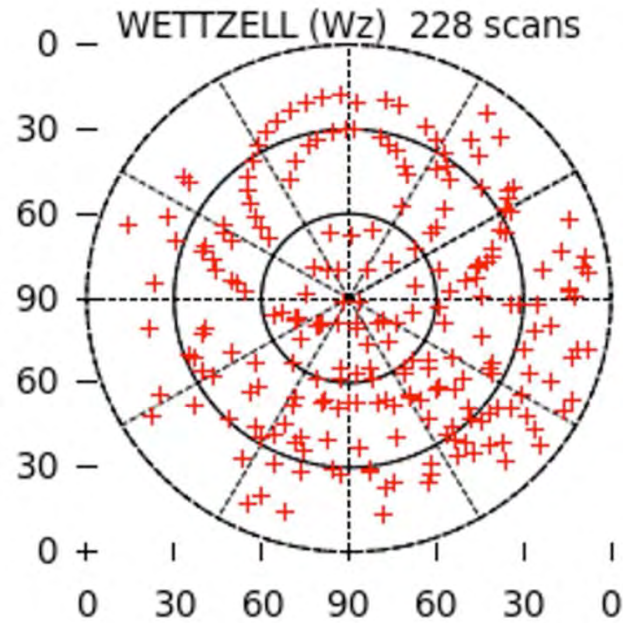
# VLBI Global Observing System (VGOS) “today”



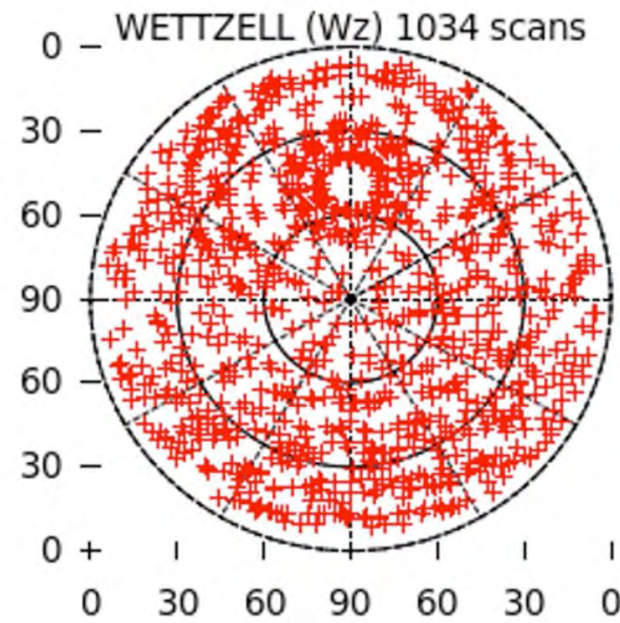


# VGOS virtues (vs. “legacy S/X”) in a nutshell

legacy  
32 m



Legacy S/X system



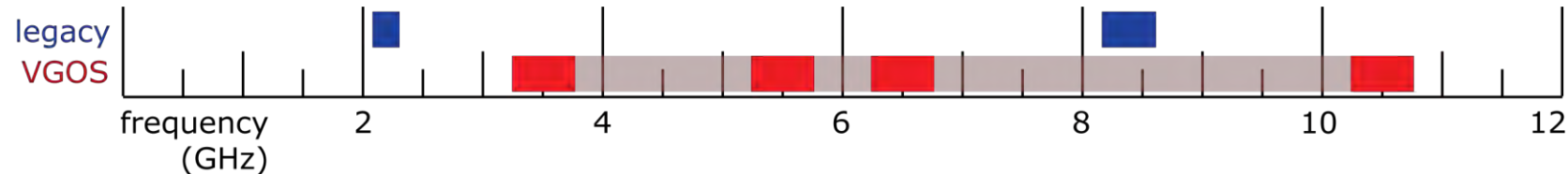
VGOS broadband system

Small, fast, rigid  
(improved errors)



VGOS  
12 m

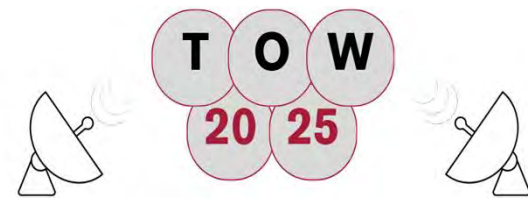
Broad bandwidth  
(better sensitivity)





# Basic elements of VLBI (geodesy)

- Antennas
- Receivers
- Analog and digital stages
- Recorders and data transport
- Correlation, post-processing
- Imaging, positioning, orientation



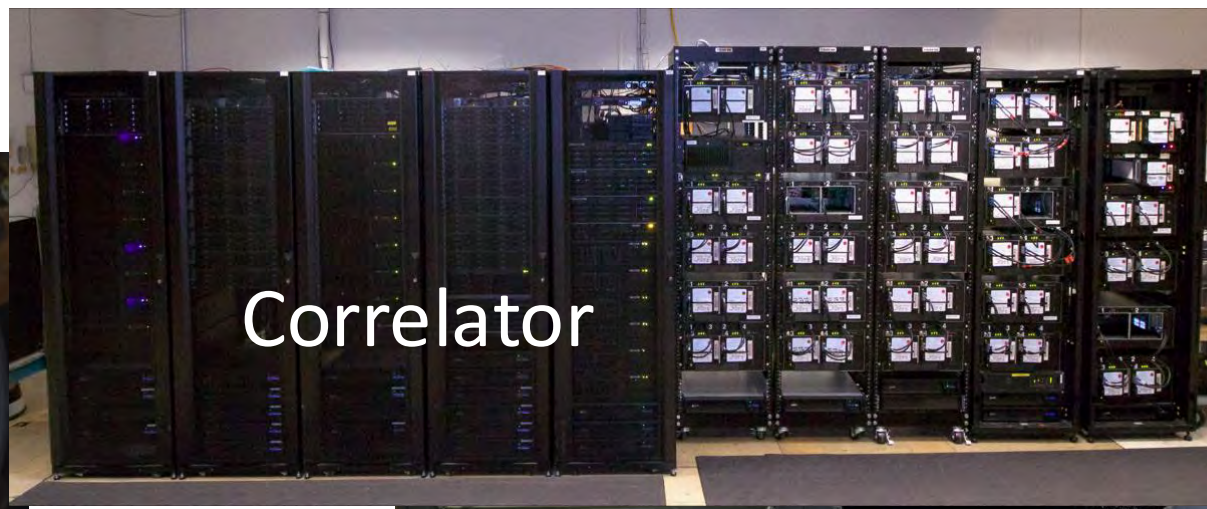


# VLBI (VGOS) station

Antenna



Feed



Correlator

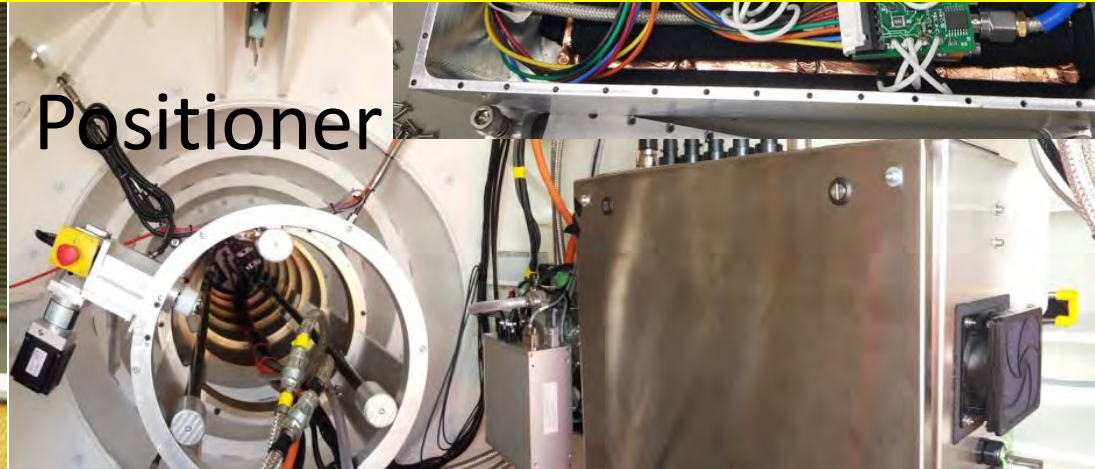


Calibrator

Several TOW sessions



Payload

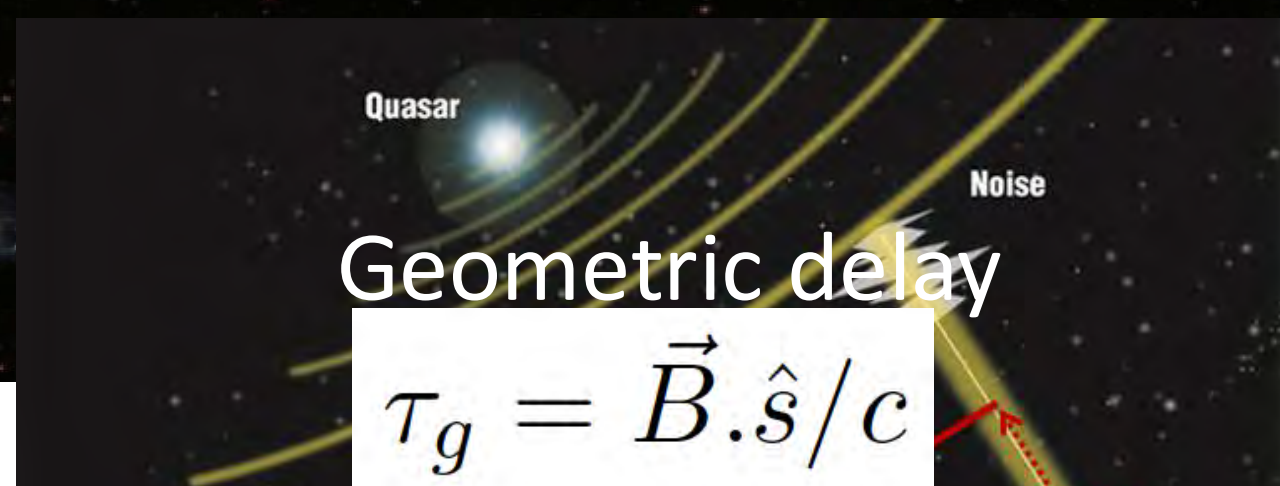
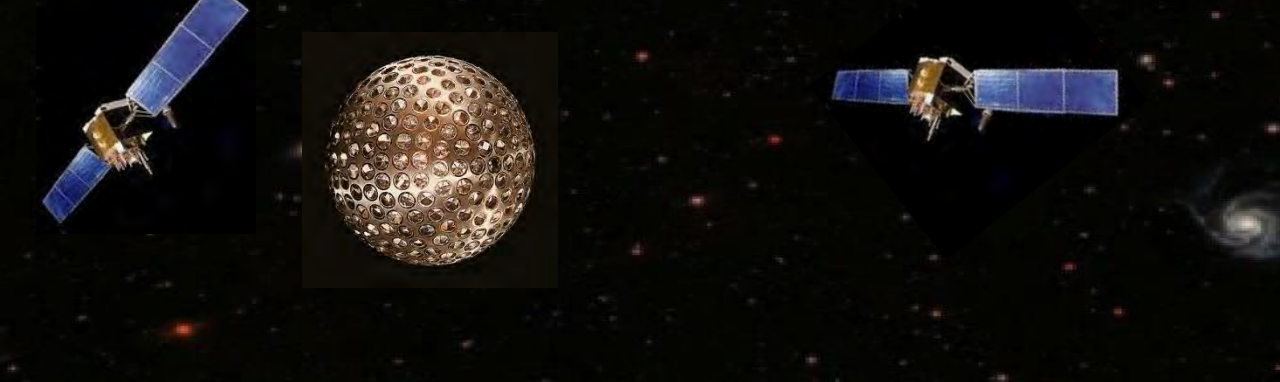


Positioner

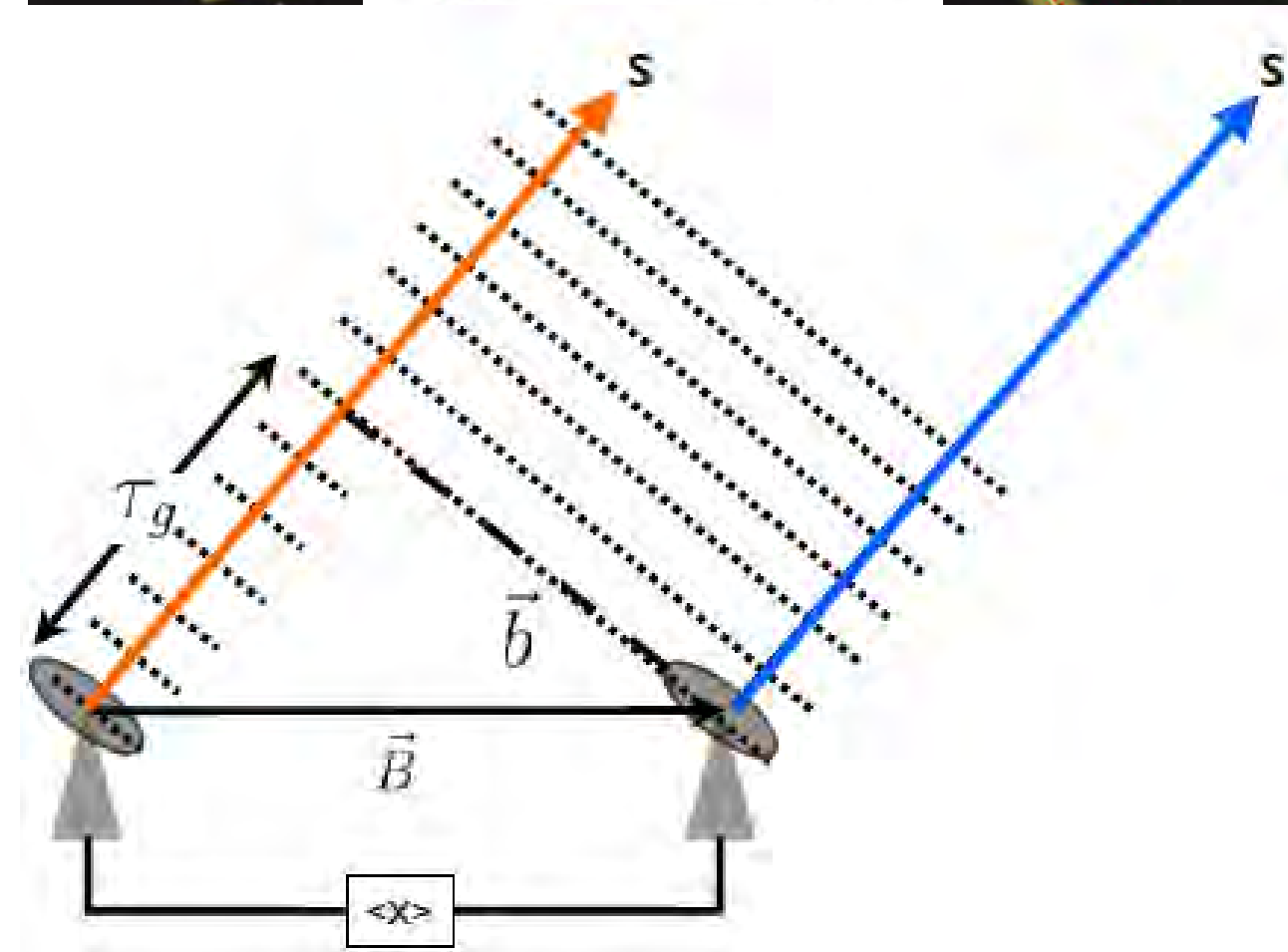
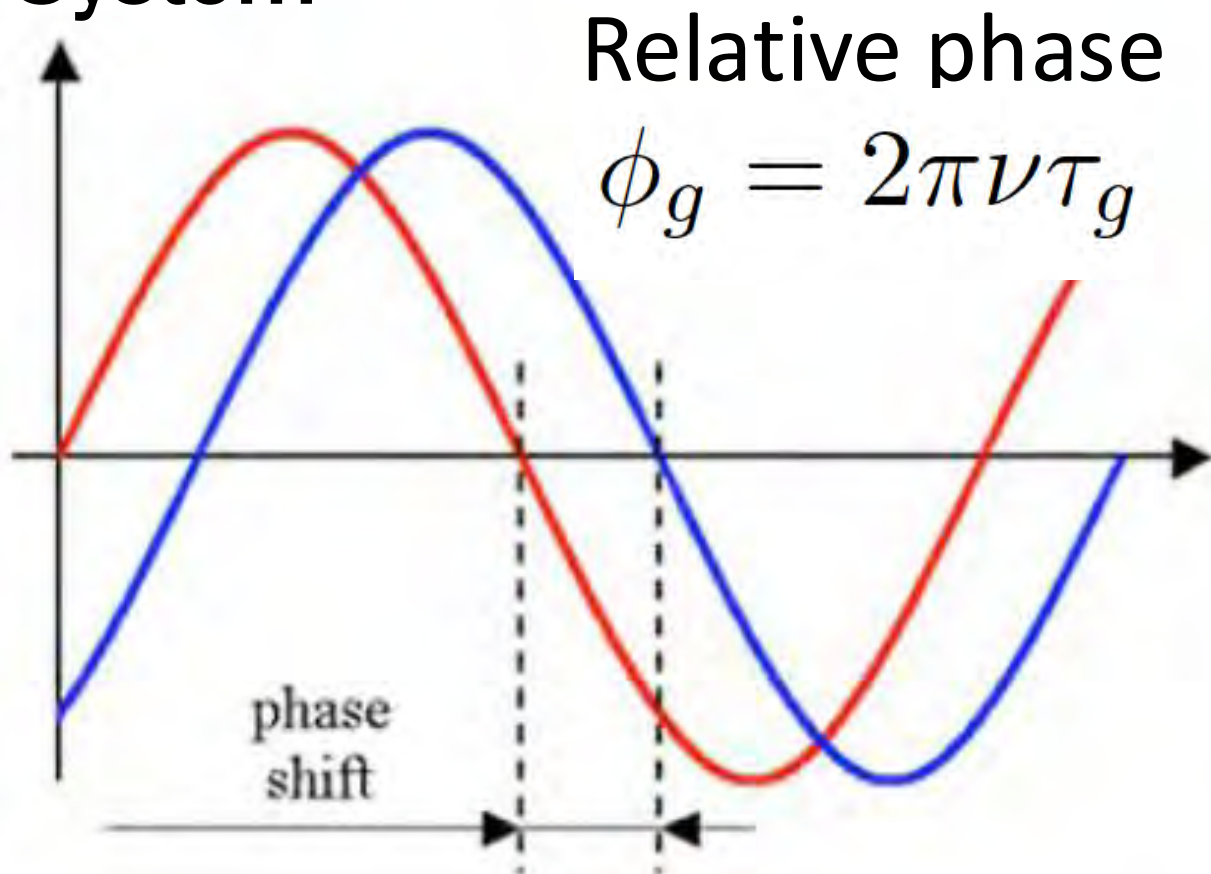


Converters  
Digitizers  
Recorders





# The Geodetic Measurement System





# High-precision geodetic science

Observation = Model + Error

$$\tau = \tau_g + \tau_{clk} + \tau_{ion} + \tau_{trop} + \tau_{inst} + \tau_{rel} + \tau_{other} + \epsilon$$

**Signal** (geometry => position, orientation) rest is all “noise”



VLBI



SLR



GNSS



DORIS



# Practical VLBI observational goals

High-precision geodesy means observable with small error

$$\sigma_\tau = \frac{1}{2\pi} \cdot \frac{1}{SNR \Delta\nu}$$

- **Sensitivity** = ability to “see” faint objects (interferometer, Jy)

$$\Delta S = \frac{1}{\eta_s} \cdot \sqrt{\frac{SEFD_i \cdot SEFD_j}{2 \Delta\nu \tau_{acc}}}$$

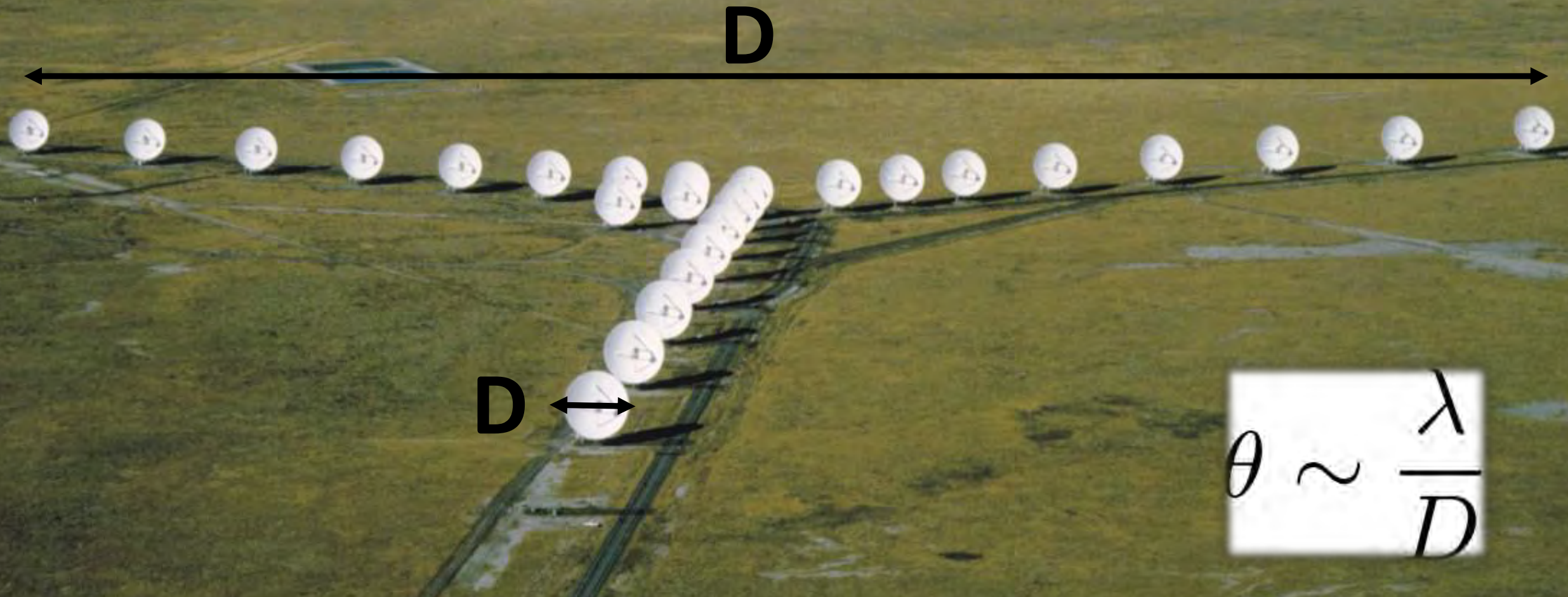
- **Resolution** = ability to “see” details in distant objects

# What determines sensitivity?

- Amount of energy collected ( $T_a$ , gain, efficiency)
  - Size and quality of the collecting area
    - but cost of bigger antennas tends to increase as  $D^{2.7}$  (i.e., doubling antenna diameter raises price by  $\sim 6!$ )
  - Bandwidth of the energy spectrum
    - sensitivity improves as square root of observed bandwidth, cost effective
- Quietness of the receiving detectors ( $T_{sys}$ )
  - many receivers are already approaching quantum noise limits, or are dominated by atmospheric noise



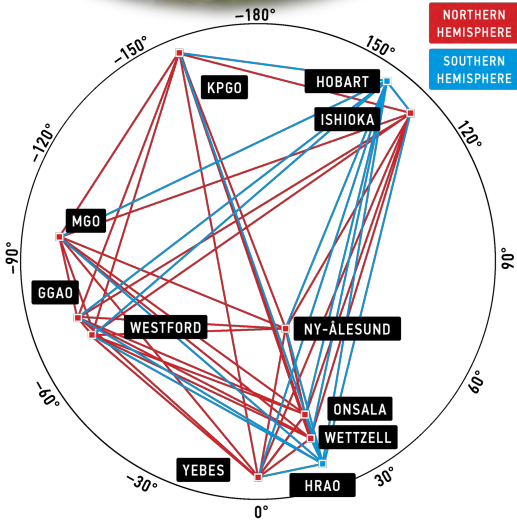
# What determines resolution?



# A few resolution examples

$$\theta \sim \frac{\lambda}{D}$$

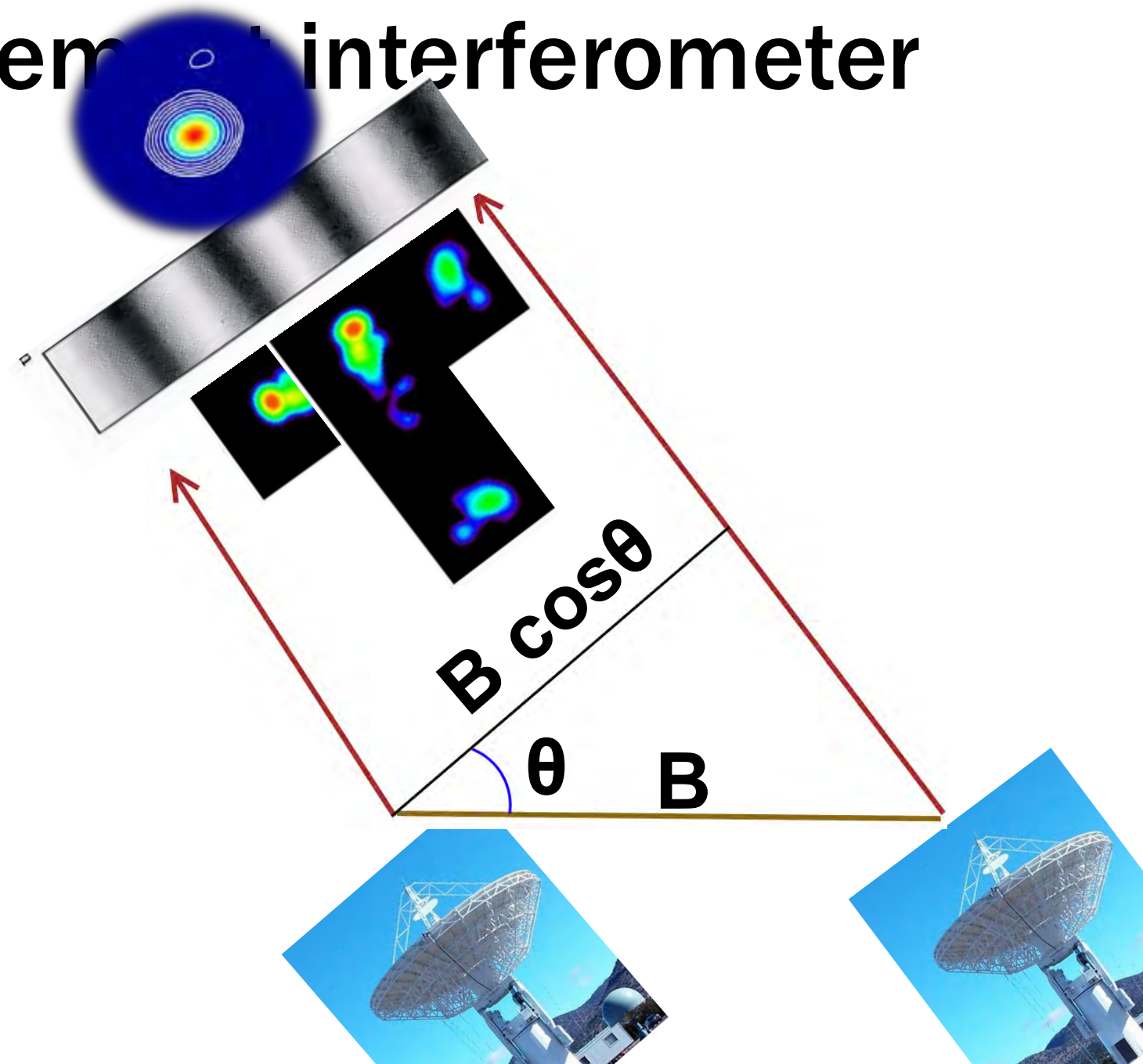
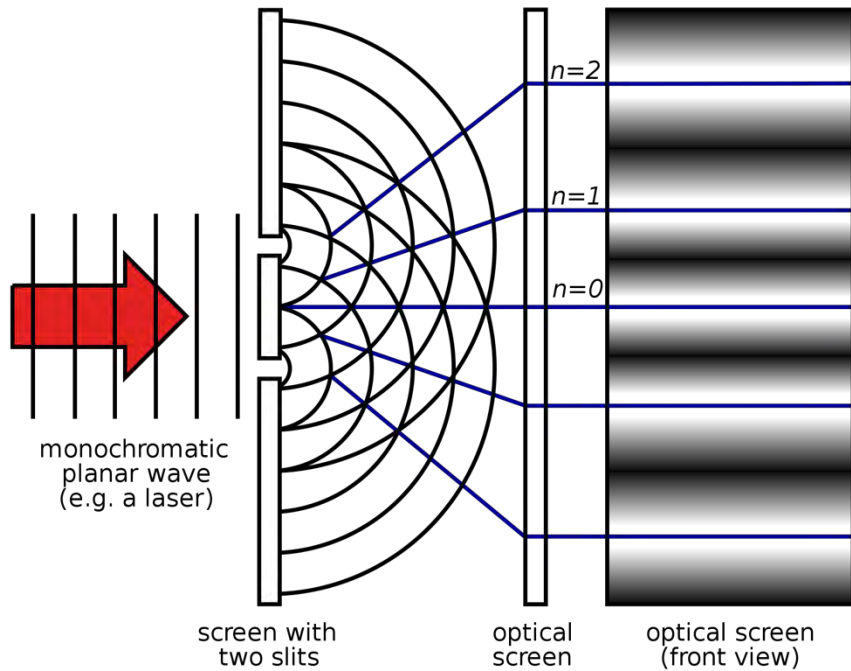
	D	$\lambda$	$\theta$	Moon surface
<b>VGOS antenna</b>	12 m	3 cm (10 GHz)	10 arcmin	1000 km
Effelsberg	100 m	1 cm (30 GHz)	20 arcsec	
VLA	35 km	1 cm	0.1 arcsec	
<b>VGOS</b>	10,000 km	3 cm	0.6 mas	1 m





# Principle of two-element interferometer

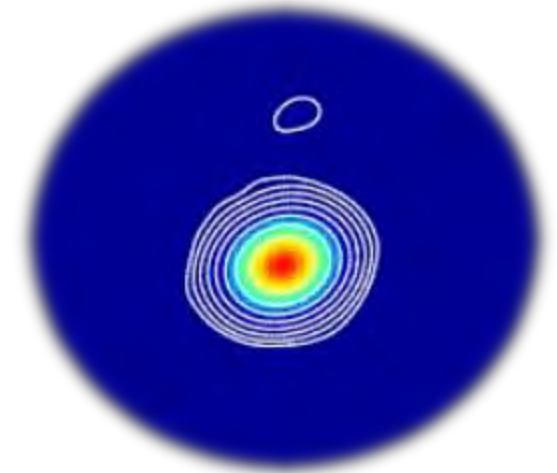
## Young double-slit experiment



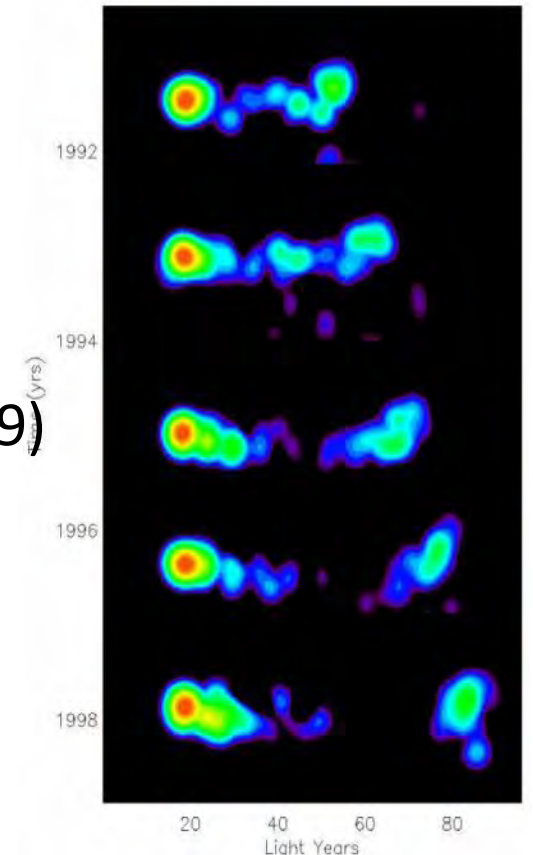
# Geodetic VLBI radio sources

- VLBI geodesy requires sources that are bright, compact, and “stable” both in time and frequency; a challenge
- The total number of available useful sources for current geodetic-VLBI capabilities is small ( $< \sim 1000$ )
- VGOS, with its improved sensitivity, should significantly improve the number of available sources

“Nice” (1300+580)

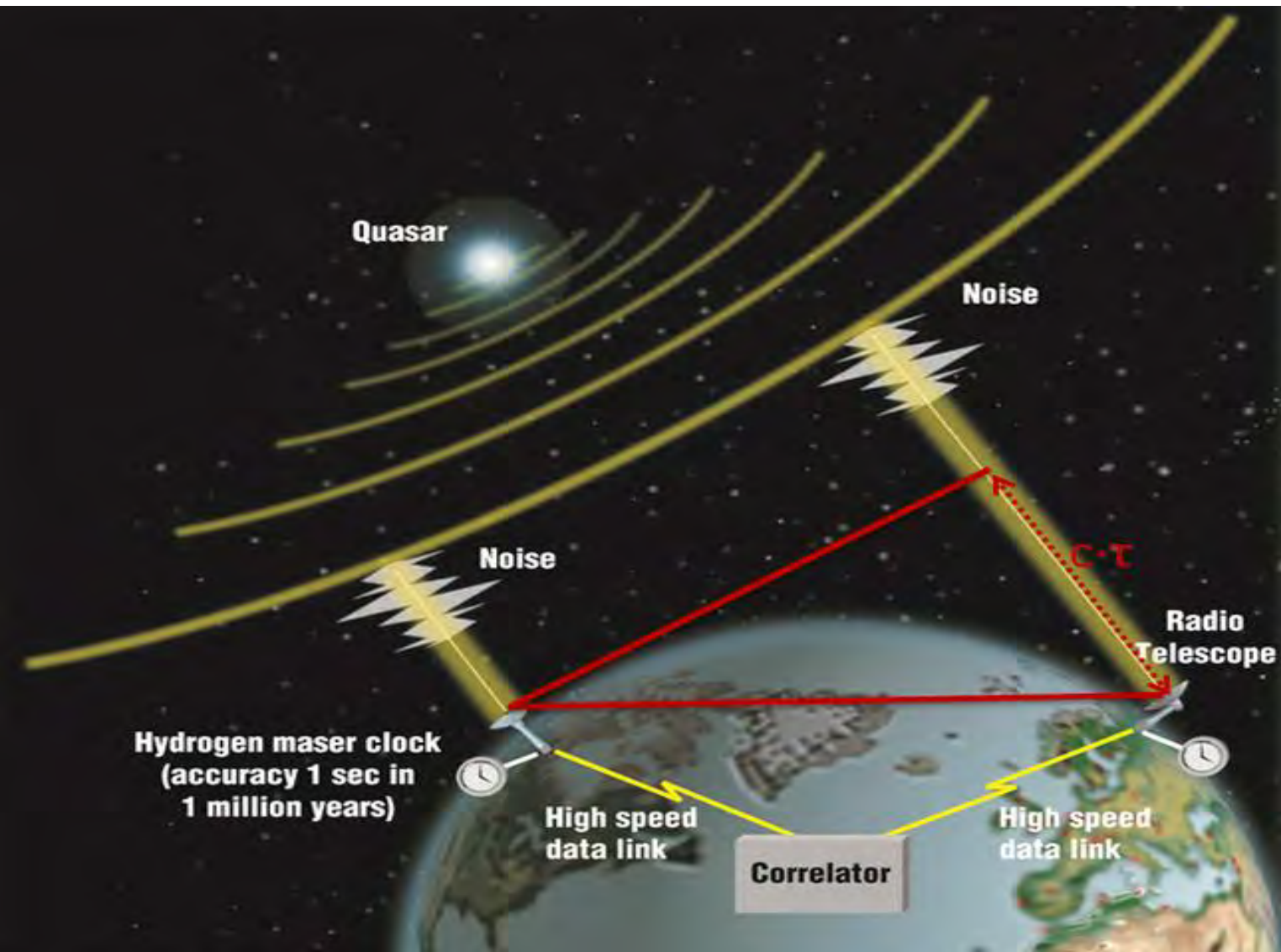


“Ugly” (3C279)





# Principle of (geodetic) VLBI/VGOS



- Measure time-of-arrival difference (delay) accurately

$$\sigma_{\tau} = \frac{1}{2\pi} \cdot \frac{1}{SNR \Delta\nu}$$

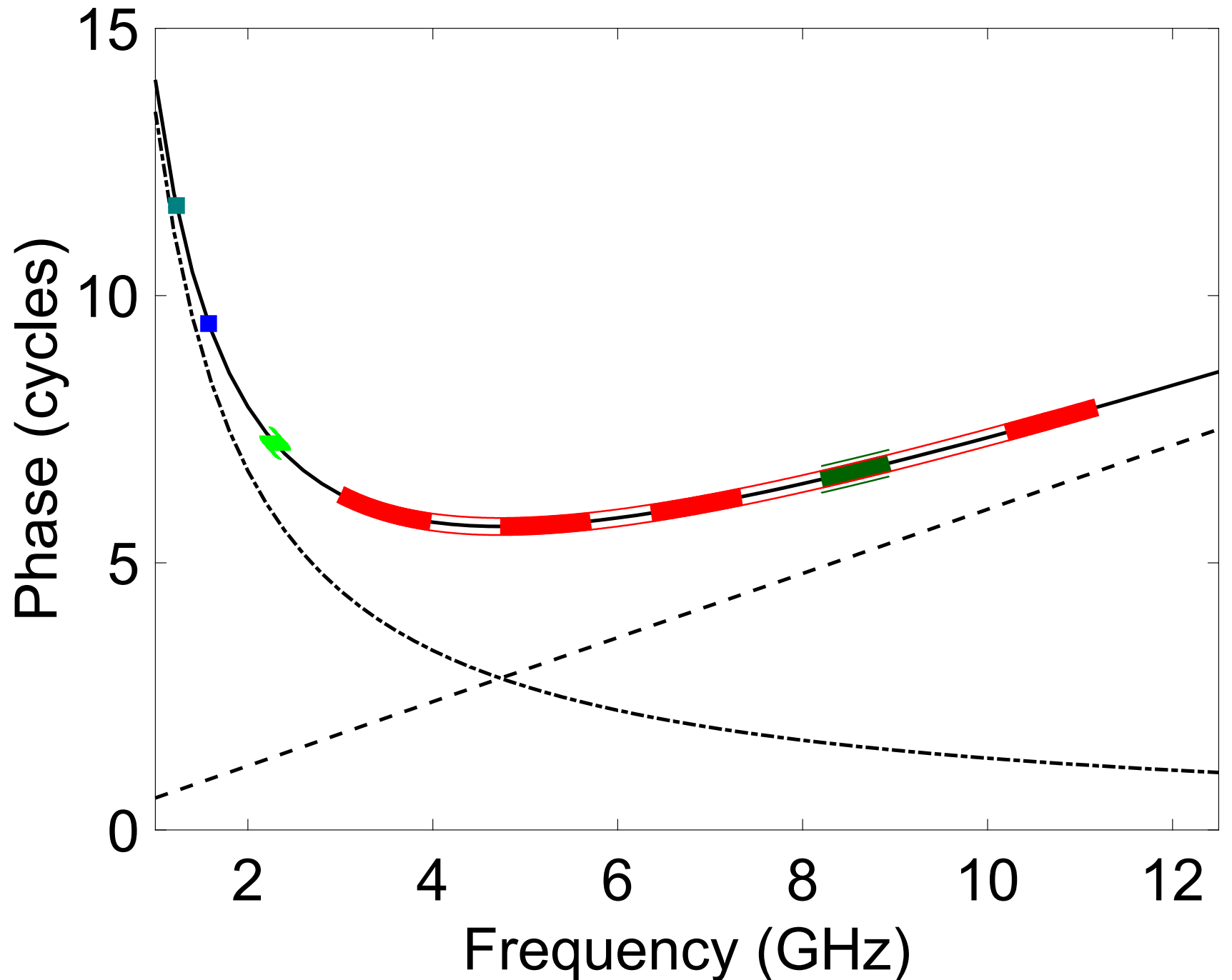
- mm-level positioning requires delay precision of a few picoseconds (3 ps = 1 mm)

# VGOS station requirements

- Observing “noise” from quasars (contaminated by various noise sources)
- Measuring a (group) delay (a time measurement) whose precision is inverse of spanned bandwidth
  - Requires wideband feeds and receivers (VGOS 2-14 GHz)
  - Multi-band systems to correct for ionosphere delays



# VGOS broadband delay



# VGOS station requirements

- Observing “noise” from quasars (contaminated by various noise sources)
- Measuring a (group) delay (a time measurement), whose precision is inversely of spanned bandwidth
  - Requires wideband feeds and receivers (VGOS 2-14 GHz)
  - Multi-band systems to correct for ionosphere delays
  - Low-noise receivers (low SEFD, antenna efficiency, cryogenics)
  - Antennas that are small, efficient, and fast (atmosphere)
  - High-speed recording for high SNR via large bandwidth (Nyquist)





Mk1



Mk6

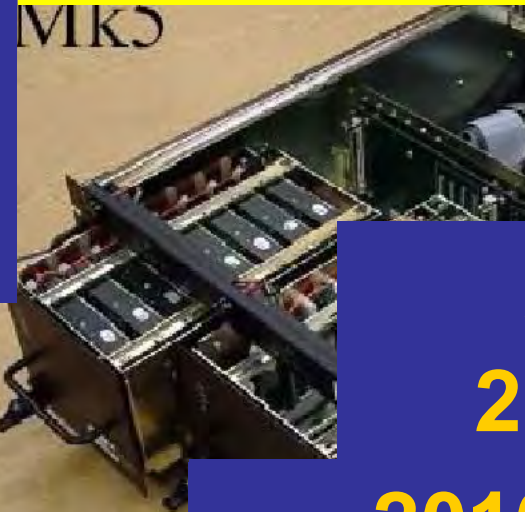
2014  
16 Gbps



1971  
4 Mbps

# Several TOW sessions

1967  
720 kbps  
1st VLBI

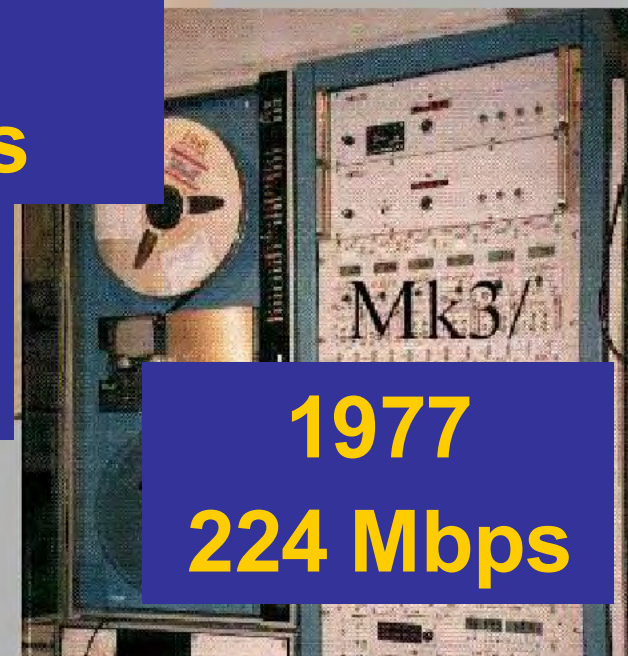


Mk5

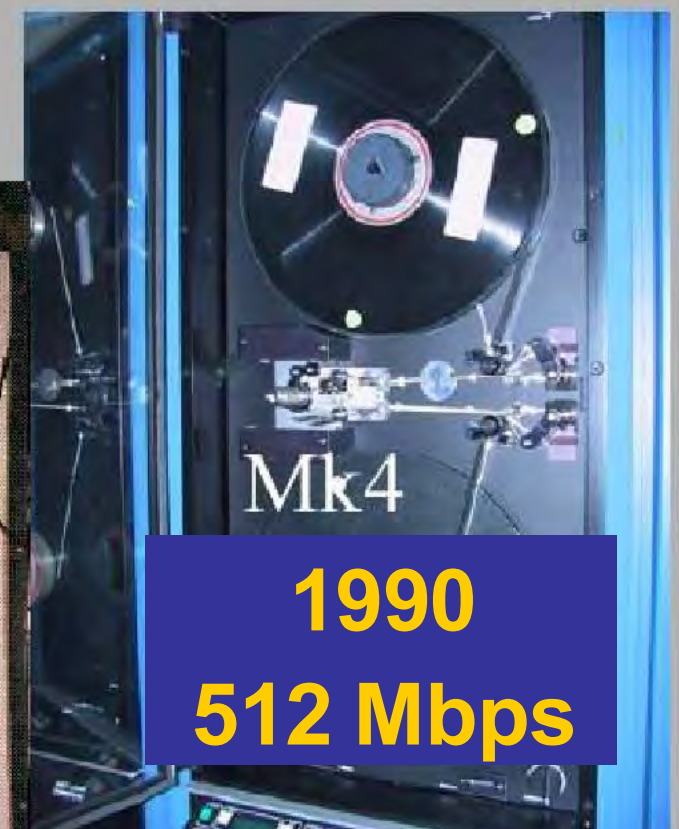
1 Gbps  
1st mag disk

2006  
2 Gbps

2010  
4 Gbps



1977  
224 Mbps



1990  
512 Mbps

# VGOS station requirements

- Observing “noise” from quasars (contaminated by various noise sources)
- Measuring a (group) delay (a time measurement), whose resolution is inversely of spanned bandwidth
  - Requires wideband feeds and receivers (VGOS 2-14 GHz)
  - Multi-band systems to correct for ionosphere delays
  - Low-noise receivers (low SEFD, antenna efficiency, cryogenics)
  - Antennas that are small, efficient, and fast (atmosphere)
  - High-speed recording for high SNR via large bandwidth (Nyquist)
  - Hydrogen maser frequency standards
  - Accurate time synchronization (to  $\sim 300$  nsec with GPS time)
  - Instrumental calibrations (cable delays and phase calibration)



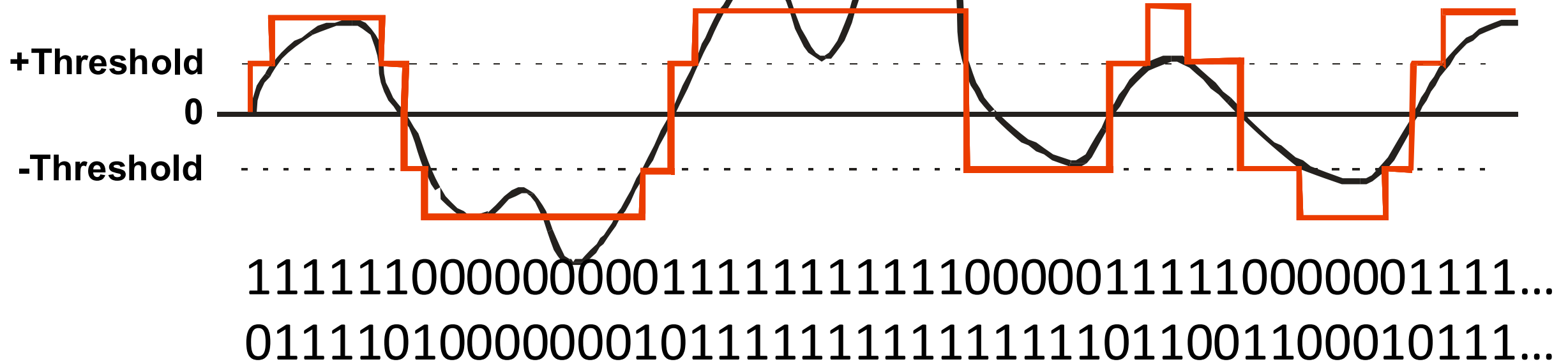
# What is the recorded VLBI data?

Answer: precisely timed samples of noise,  
usually nearly pure white, Gaussian noise!



- Interesting fact: normally, the voltage signal is sampled with only 1 or 2 bits/sample
- Big consequence, it is near incompressible
- But another important consequence, it is not a big deal to lose a small amount of data

# VLBI digitization (2 bits/sample)



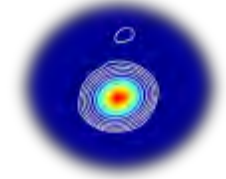
- The spectrum of a Gaussian-statistics bandwidth limited signal may be completely reconstructed by measuring only the sign of the voltage at each Nyquist sampling point (Van Vleck, 1960) [*For 32-MHz VGOS channels, that is 64 Msps = 20 ns*]
- Relative to infinite bit sampling, VLBI SNR at 1 and 2 bits/sample is only 63% and 87%, respectively, better compensated by increasing recording bandwidth



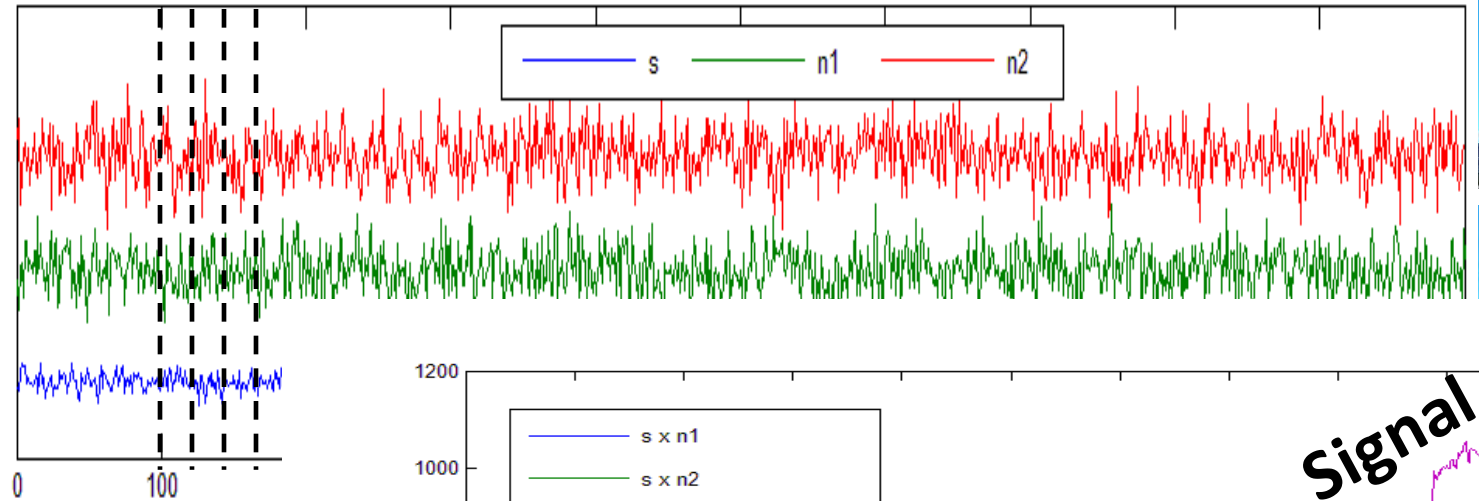
# VLBI correlation (of weak signals)

Receiver 1 noise  $n_1(t)$  →

Receiver 2 noise  $n_2(t)$  →



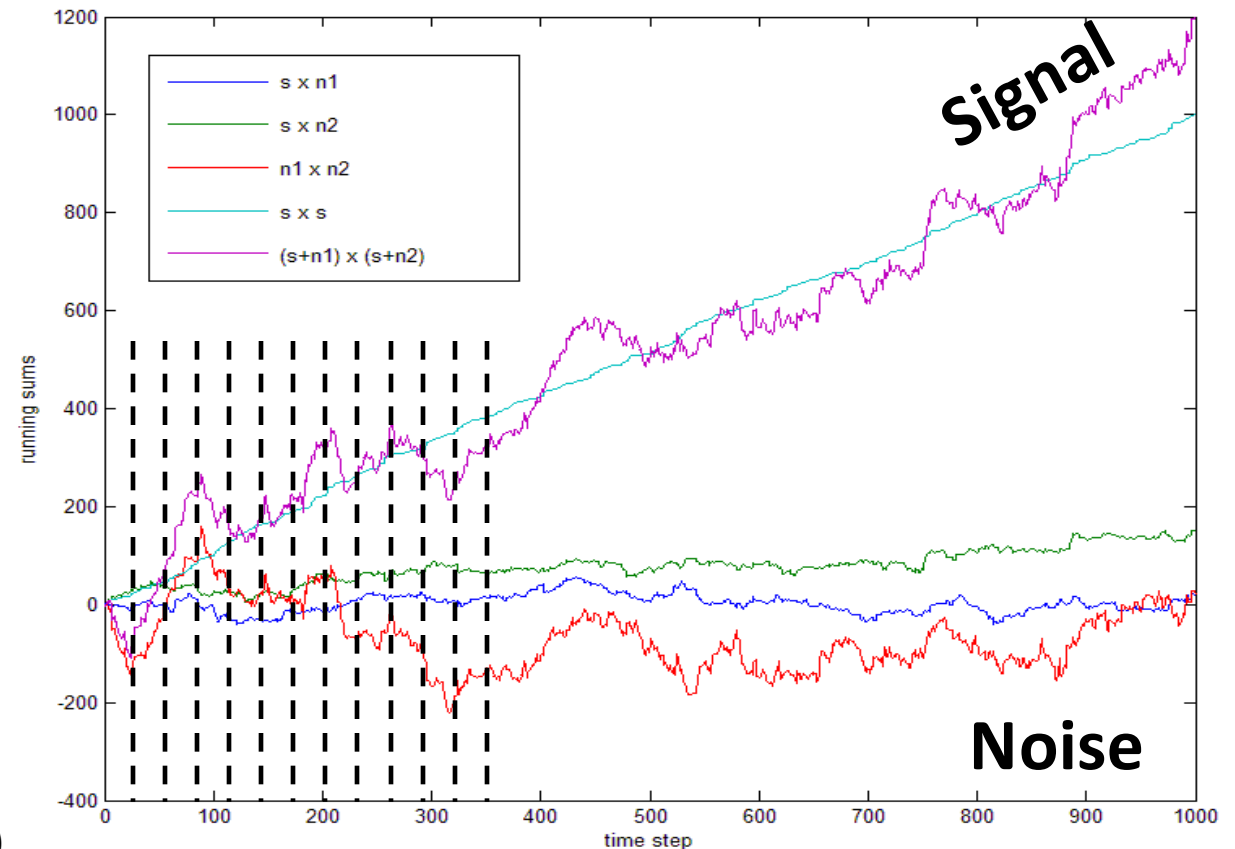
Signal  $s(t)$  →



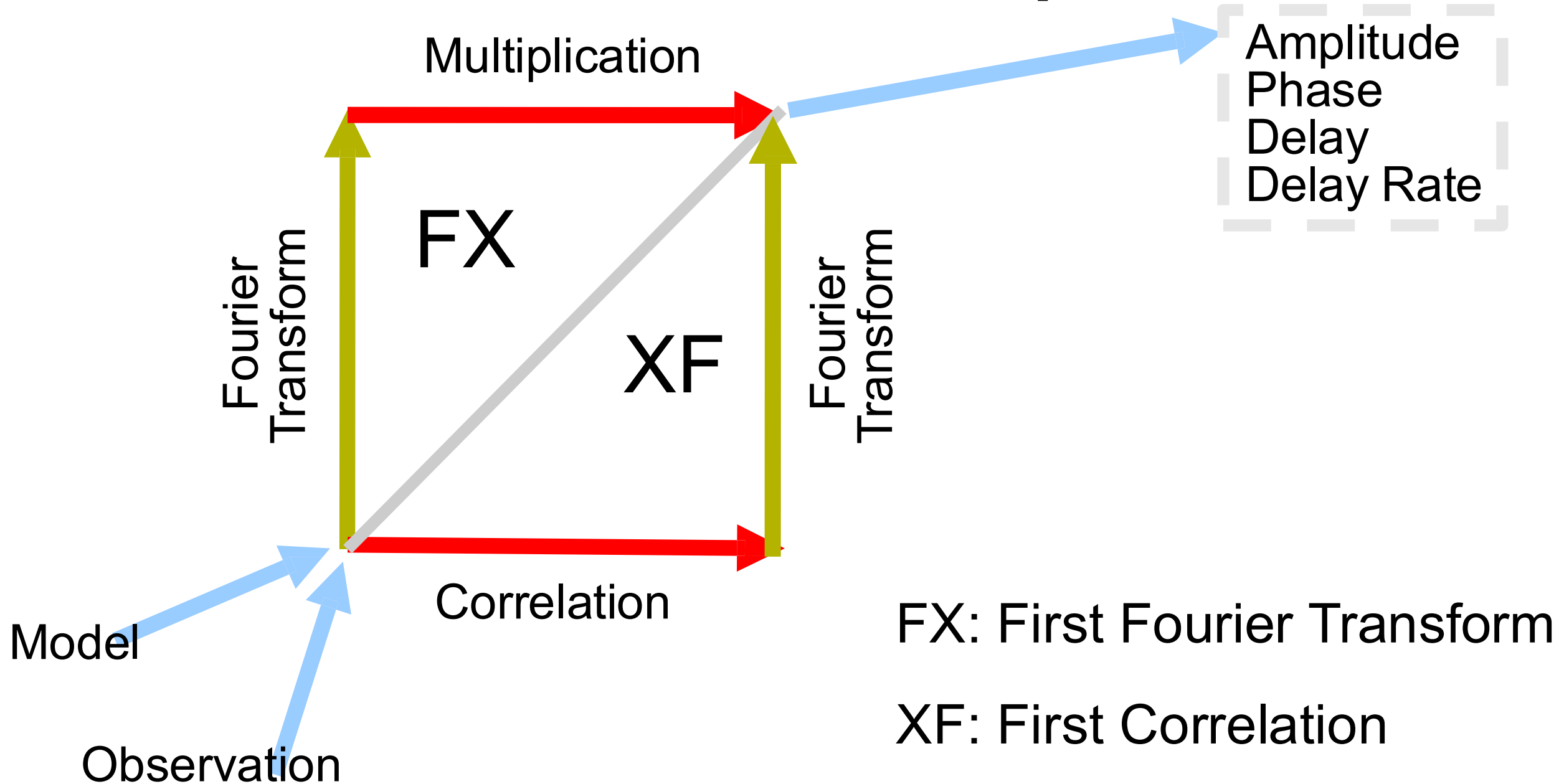
Time-lag correlation = product and addition (pulling signal from the noise):

$$(s + n_1)(s + n_2) = s^2 + n_1s + n_2s + n_1n_2$$

(Earth rotation adds complexity because causes time-of-arrival difference and Doppler shift to continually change)

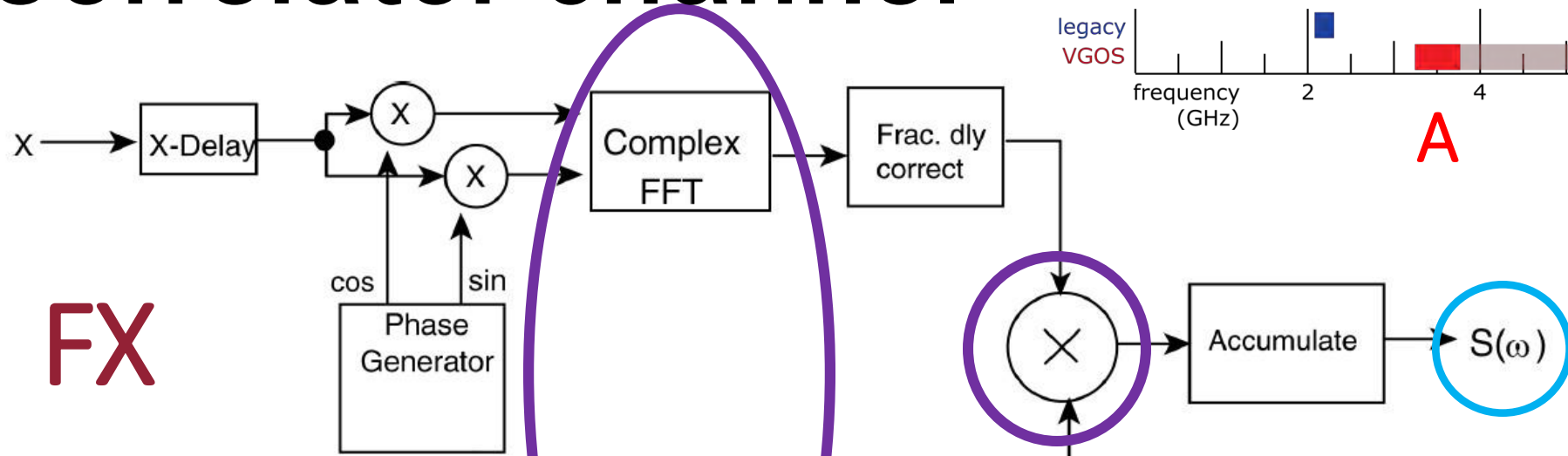


# Correlators: two flavors of processors

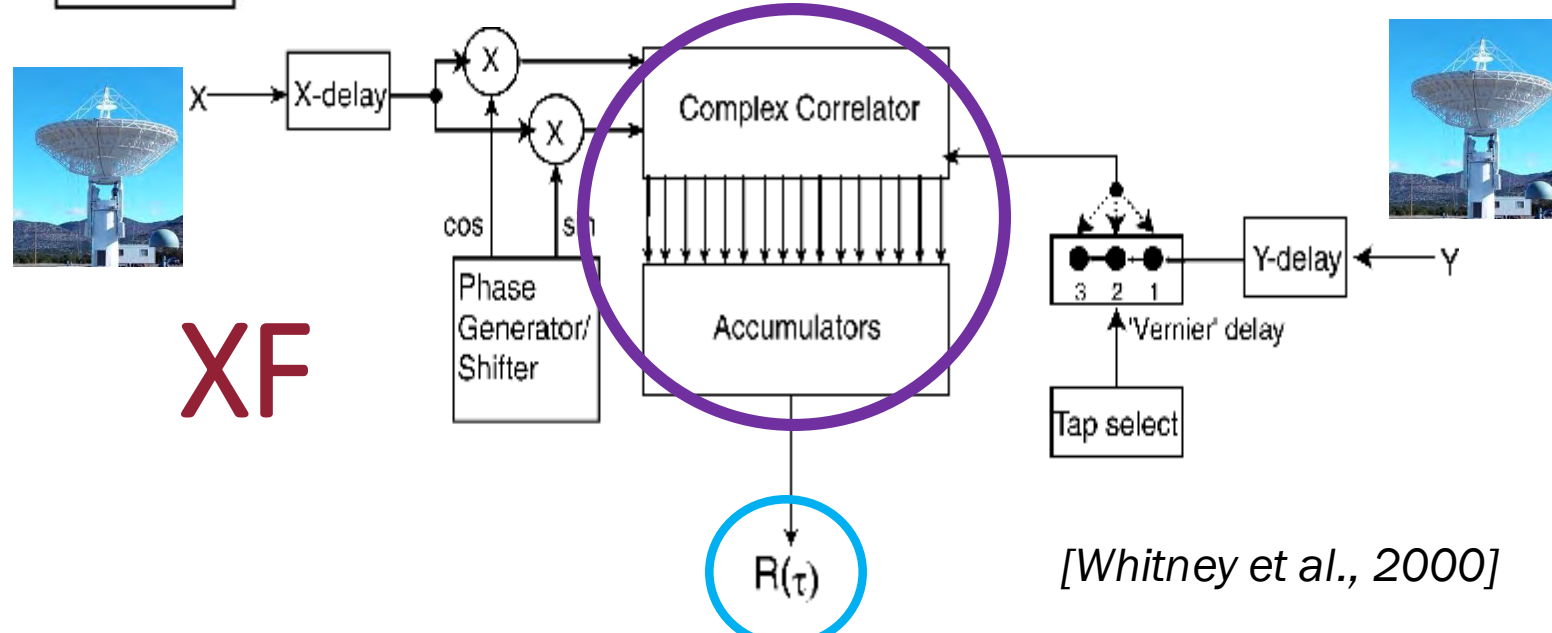
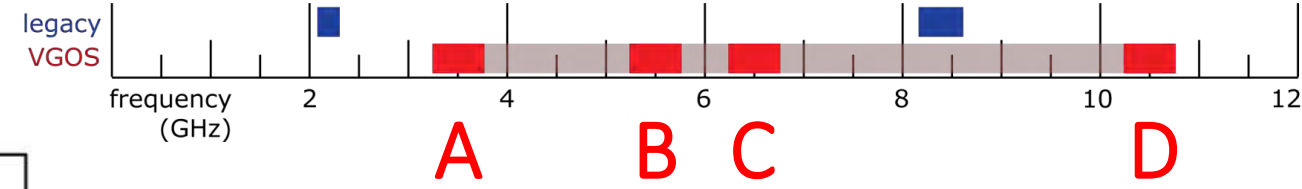




# Correlator channel



VGOS: 8 channels/band x 4 bands



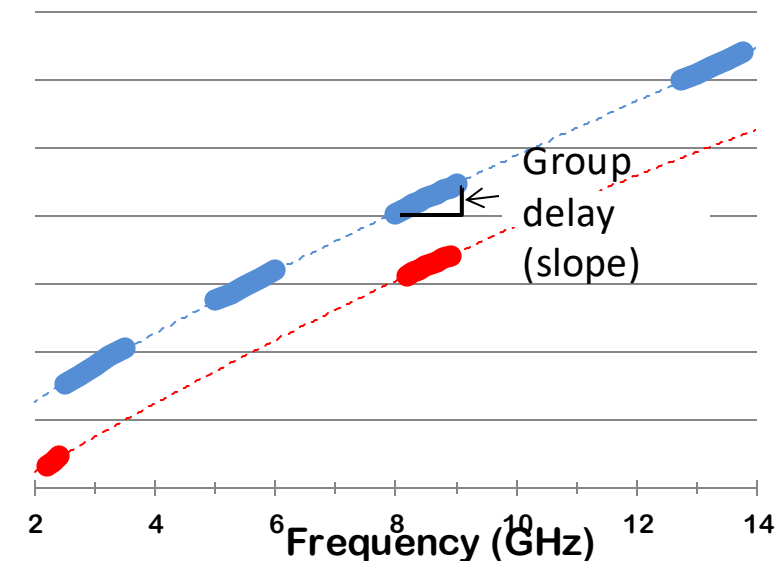
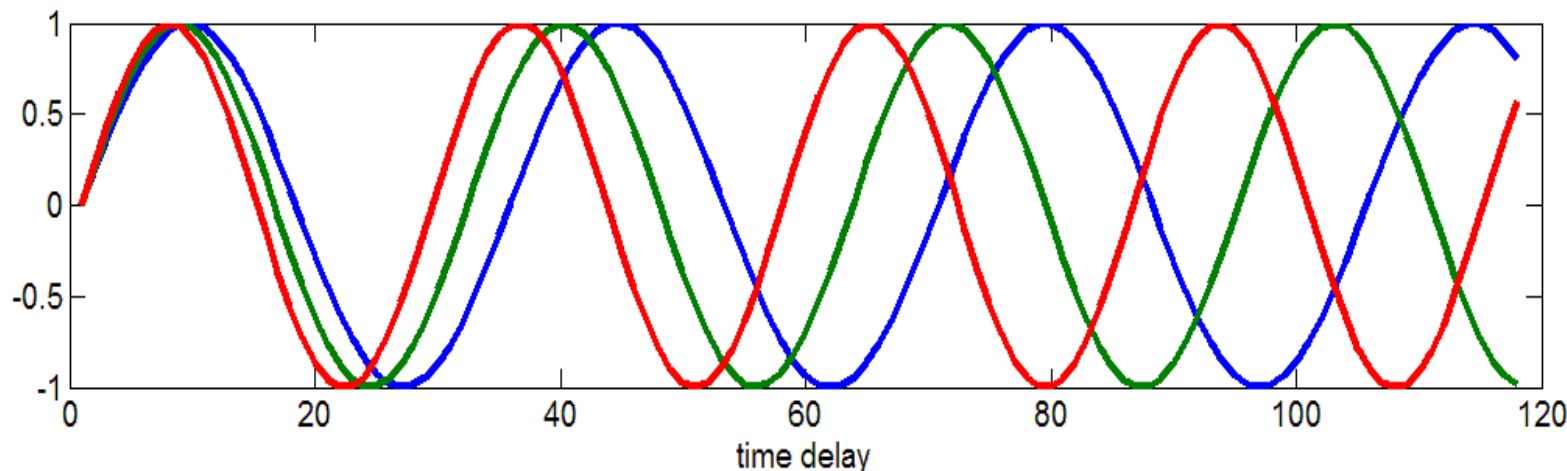
# Combine channels via “bandwidth synthesis”

The goal is to measure the group delay, defined as  $d\theta/d\omega$

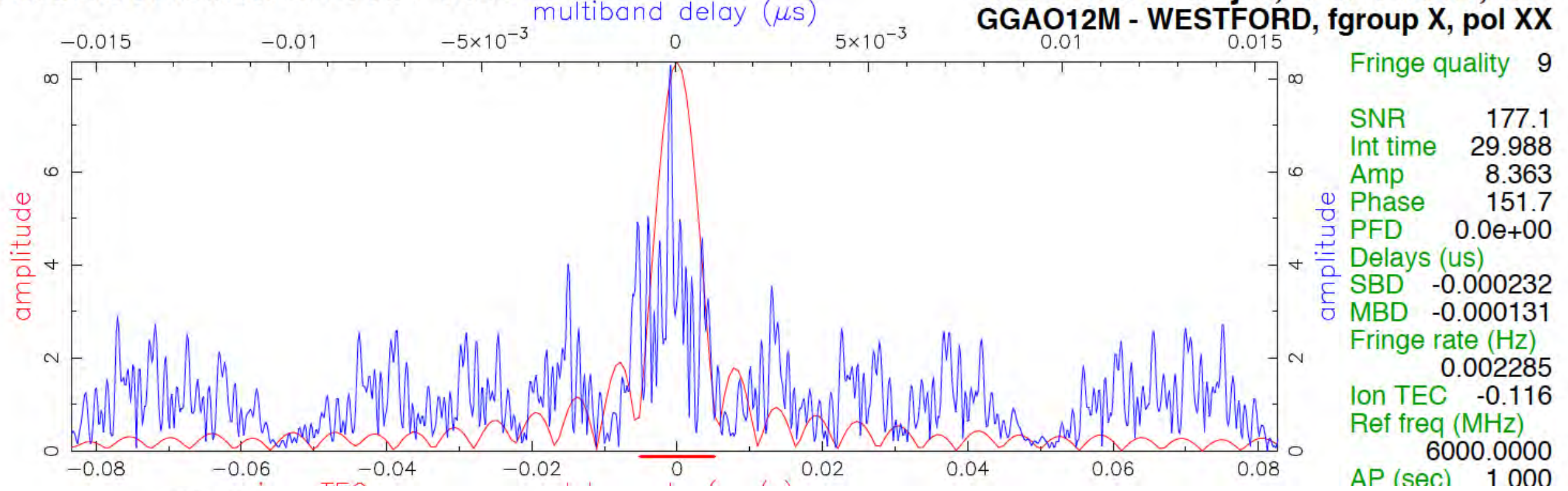
$$\phi_g = 2\pi\nu\tau_g$$

First, we must measure the observed fringe-phase difference for each of the observed frequency channels:

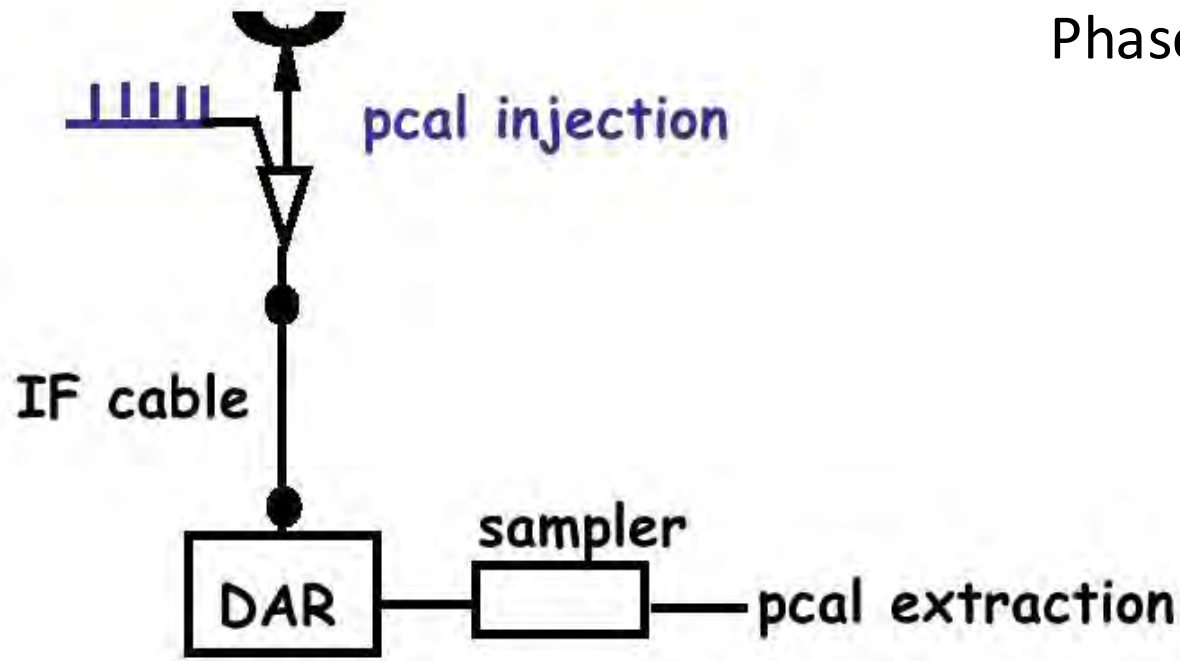
For a given delay, the higher the fringe frequency, the greater time-rate change in phase:





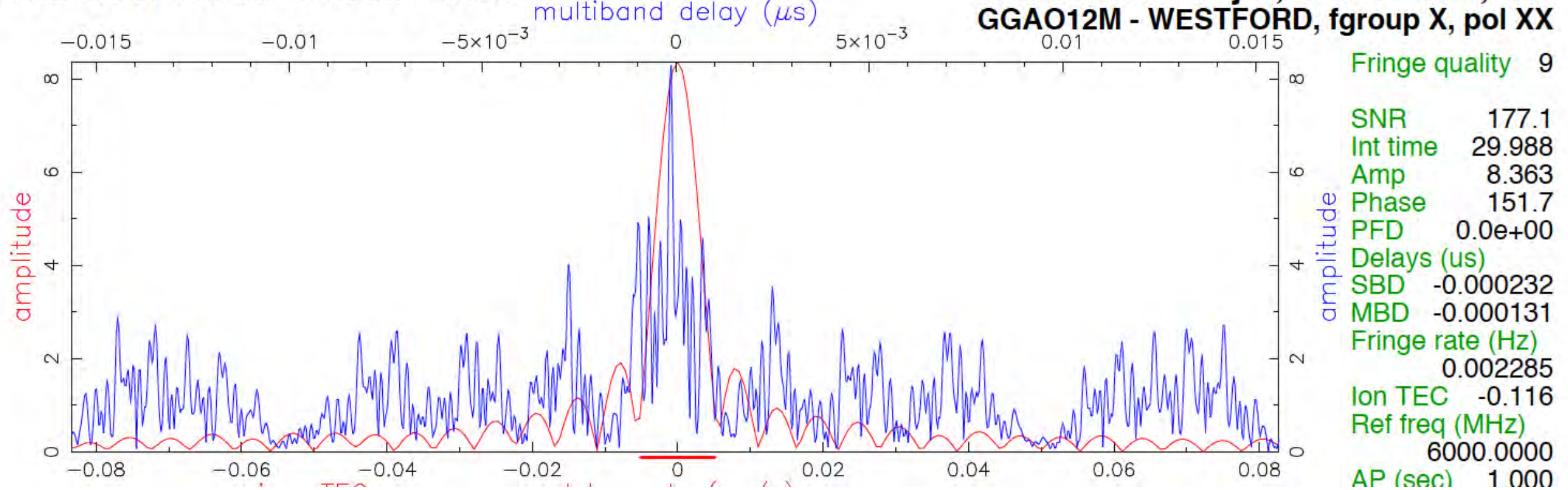


Phase and cable calibration system









## Observables for each baseline-scan:

- Correlation Amplitude
  - Correlation Phase (generally  $2\pi$  ambiguous)
  - Total Group Delay
  - Total Delay Rate
- 
- All tied to a precise UT epoch

FRINGES !!!



# High-precision geodetic science

Observation = Model + Error

$$\tau = \tau_g + \tau_{clk} + \tau_{ion} + \tau_{trop} + \tau_{inst} + \tau_{rel} + \tau_{other} + \epsilon$$

**Signal** (geometry => position, orientation) rest is all “noise”



VLBI



SLR

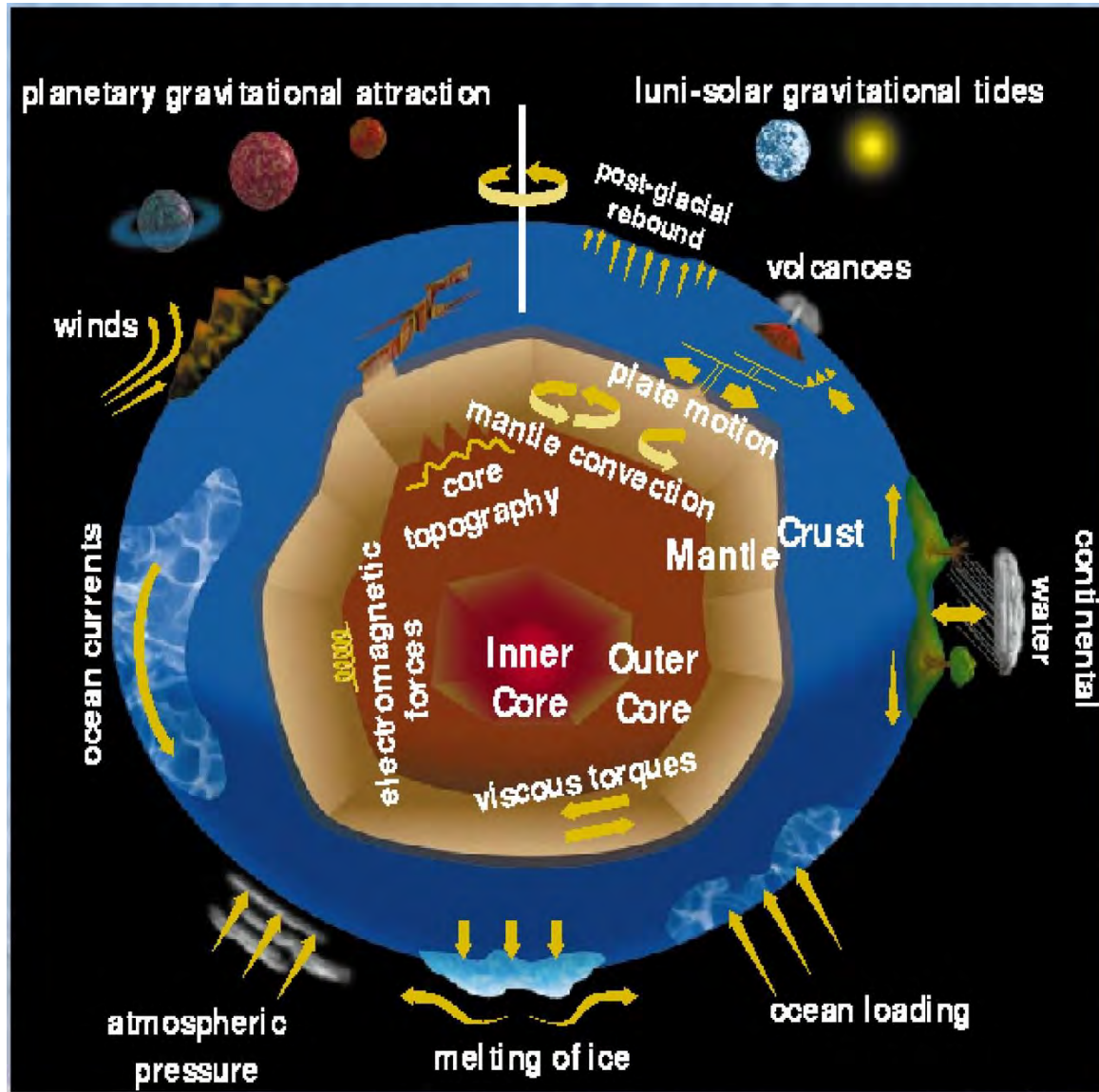


GNSS



DORIS

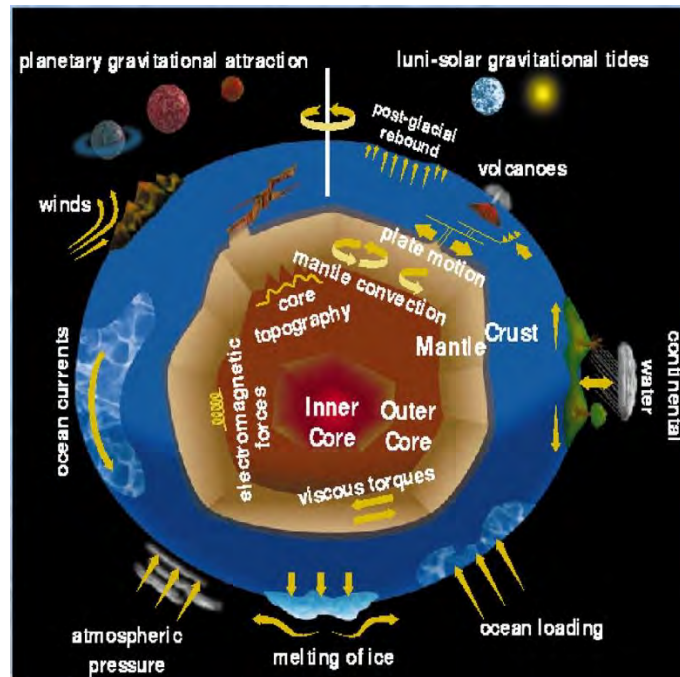




# Living on a dynamic Earth

The ensemble of observables from a session are only useful if a detailed and highly sophisticated model of the Earth and its messy motions exists

# Modeling the dynamic Earth



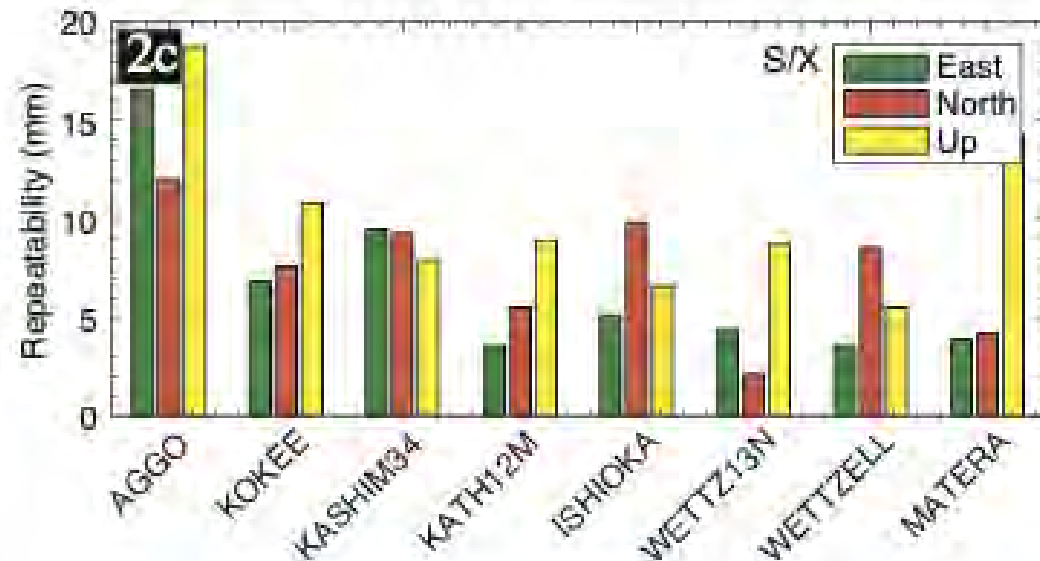
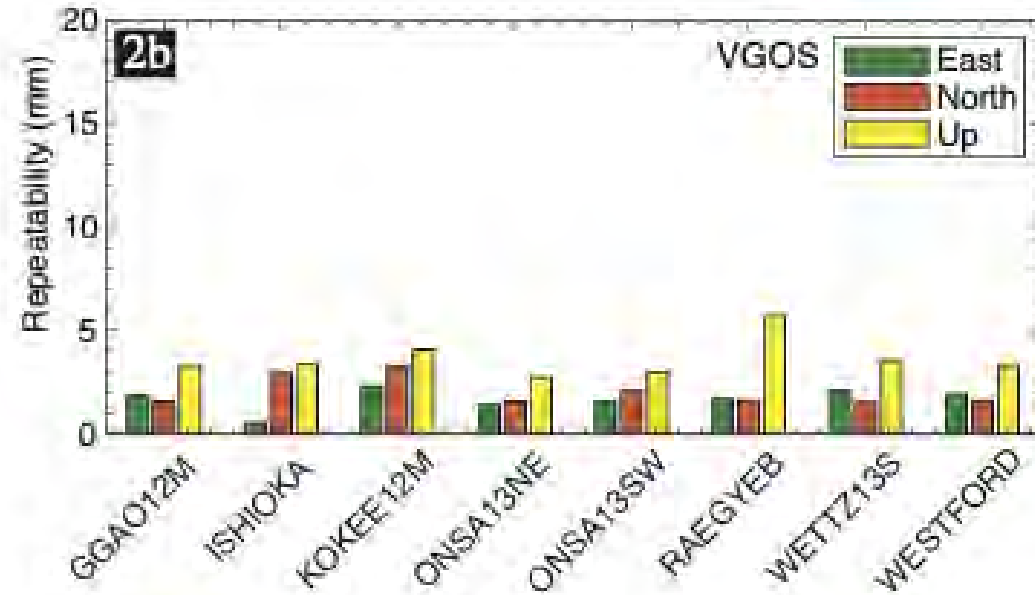
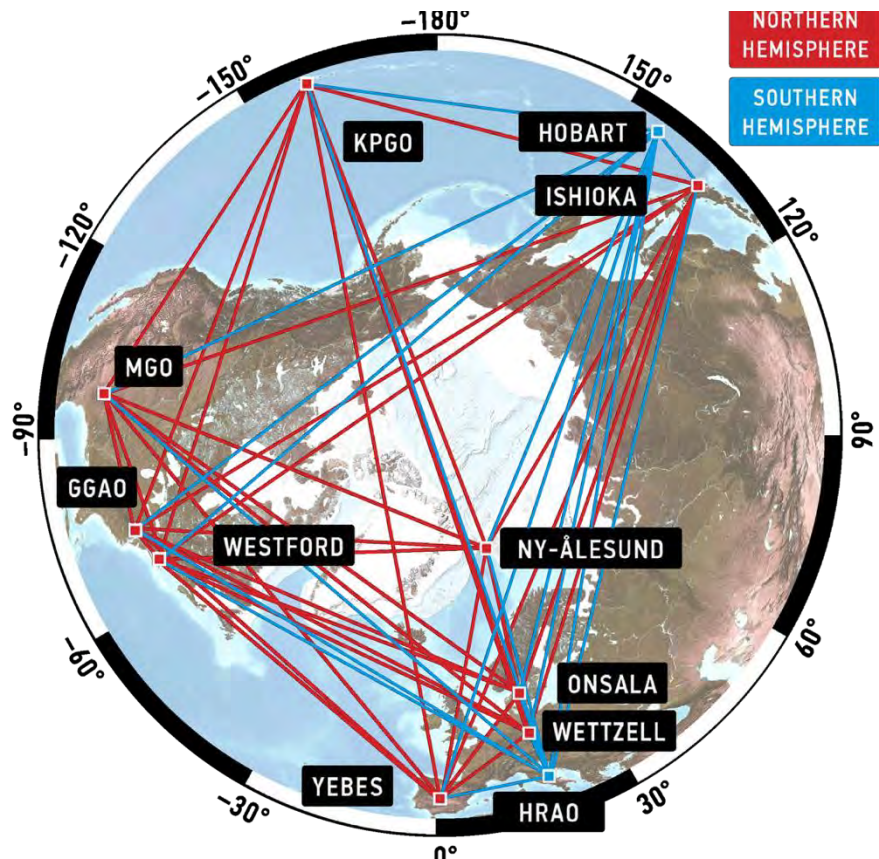
Adapted from Sover et al., (1998)

Item	Approx Max.	Time scale
Zero order geometry.	6000 km	1 day
Nutation	$\sim 20''$	$< 18.6$ yr
Precession	$\sim 0.5$ arcmin/yr	years
Annual aberration.	$20''$	1 year
Retarded baseline.	20 m	1 day
Gravitational delay.	4 mas @ $90^\circ$ from sun	1 year
Tectonic motion.	10 cm/yr	years
Solid Earth Tide	50 cm	12 hr
Pole Tide	2 cm	$\sim 1$ yr
Ocean Loading	2 cm	12 hr
Atmospheric Loading	2 cm	weeks
Post-glacial Rebound	several mm/yr	years
Polar motion	0.5 arcsec	$\sim 1.2$ years
UT1 (Earth rotation)	Several mas	Various
Ionosphere	$\sim 2$ m at 2 GHz	All
Dry Troposphere	2.3 m at zenith	hours to days
Wet Troposphere	0 – 30 cm at zenith	All
Antenna structure	$< 10$ m. 1cm thermal	—
Parallactic angle	0.5 turn	hours
Station clocks	few microsec	hours
Source structure	5 cm	years

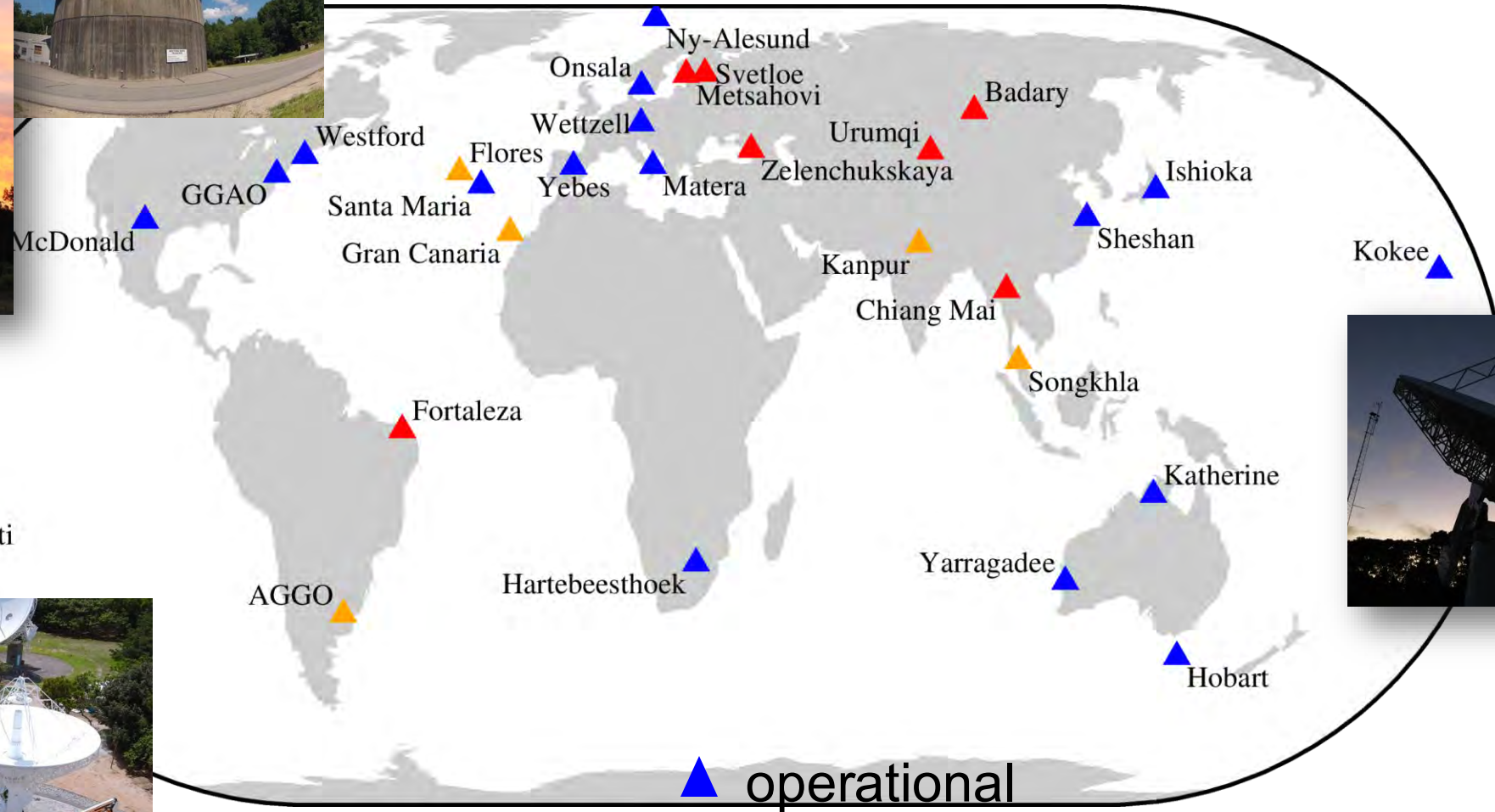


# VGOS positioning accuracy

[Mondal et al., 2021]



# VGOS network rollout



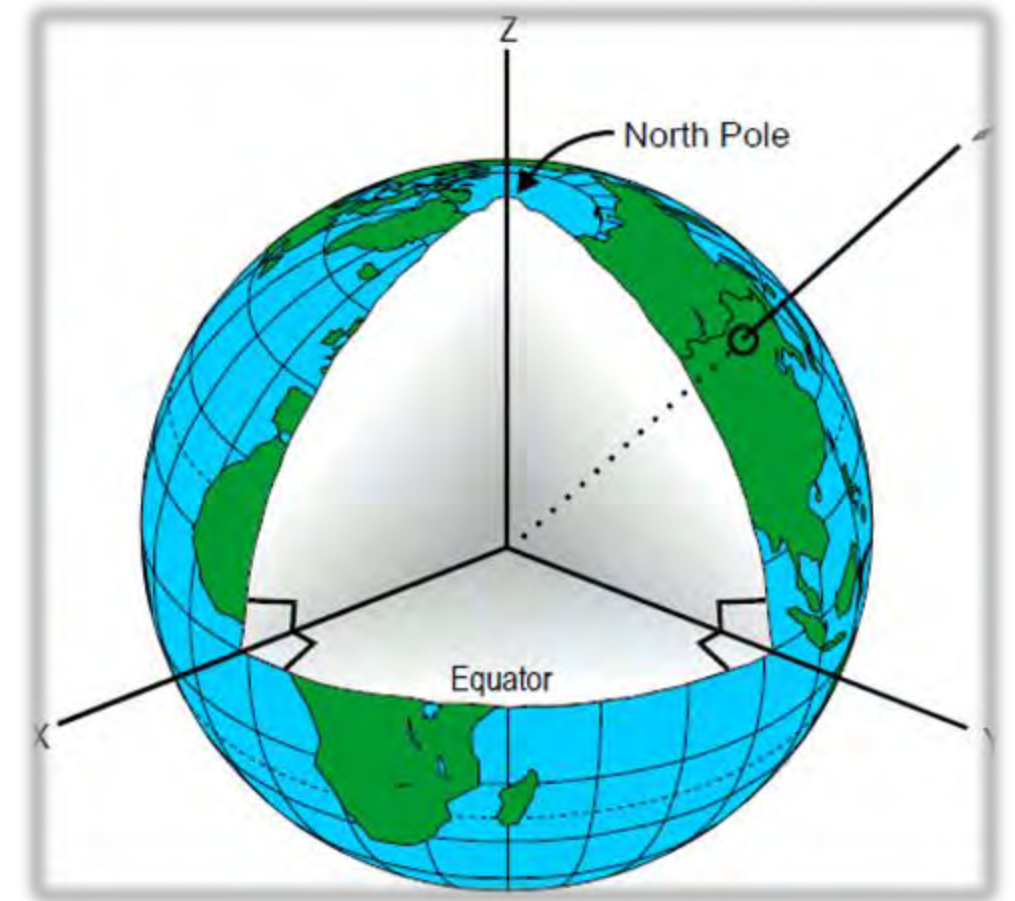
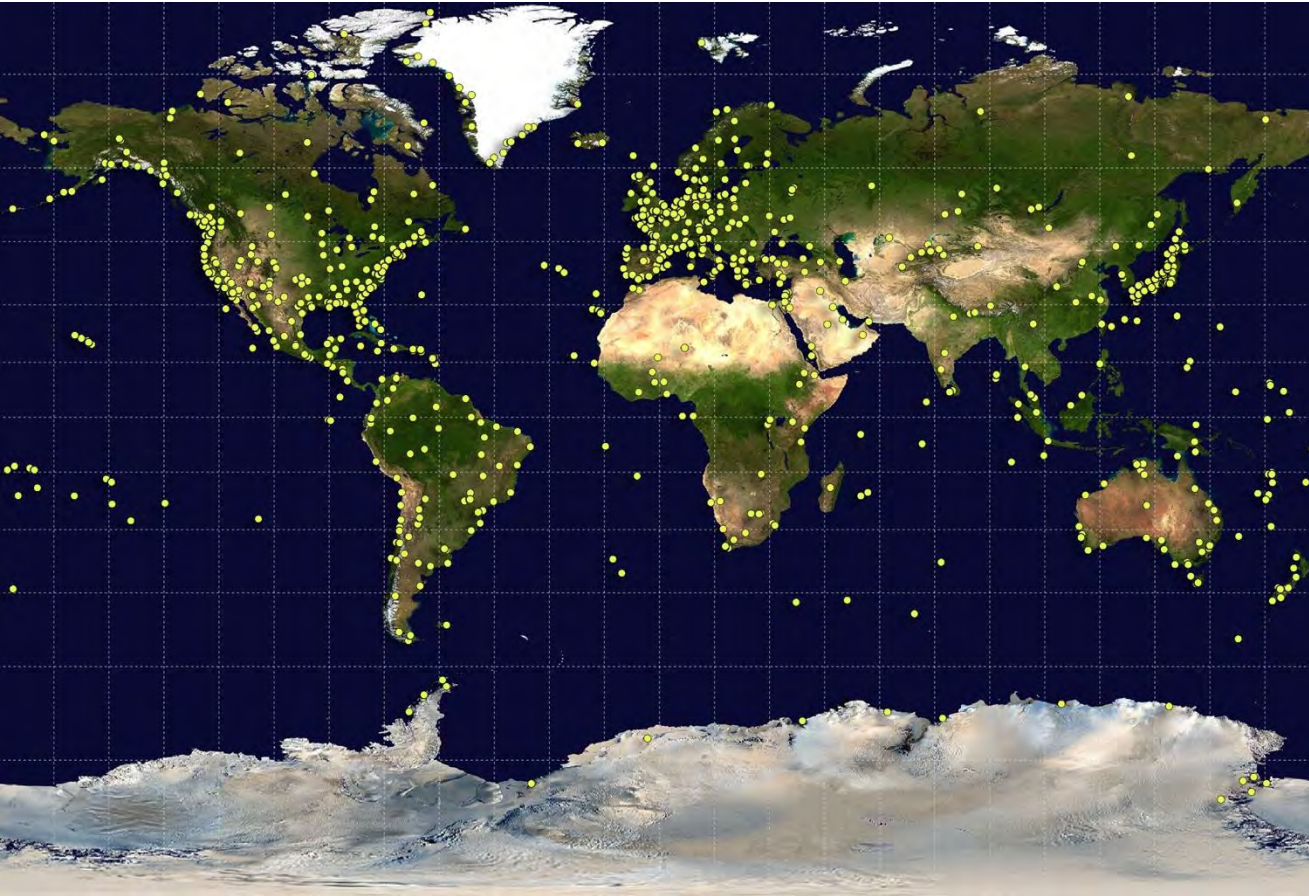
▲ operational

▲ antenna built, signal chain work

▲ in planning stage



# Improved Terrestrial Reference Frame and EOP



VLBI



SLR



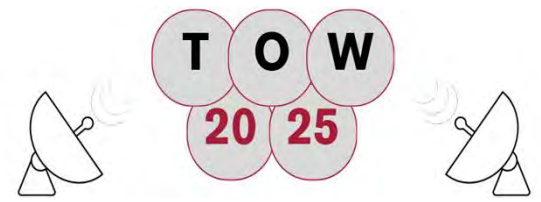
GNSS



DORIS

# In summary

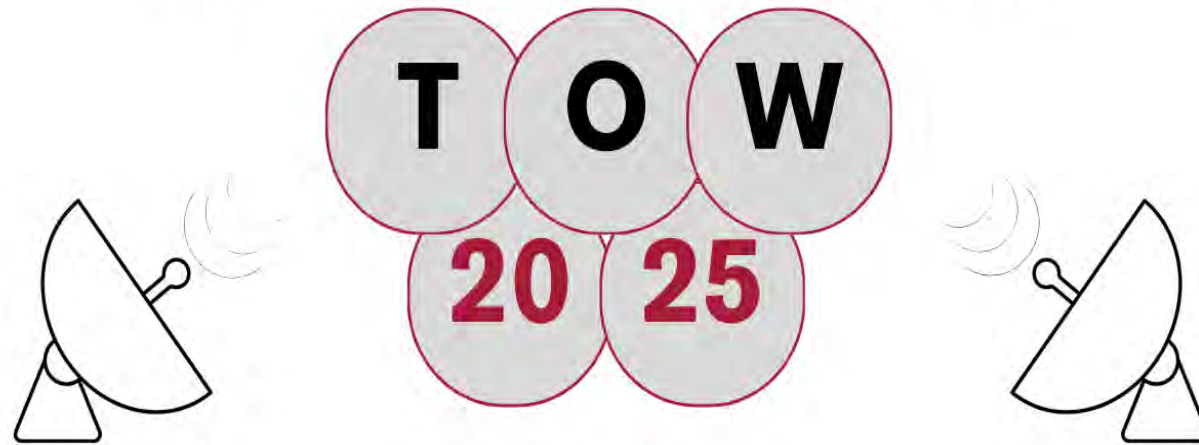
- WHY we do VLBI/VGOS
  - Climate change is the defining challenge of our time
- HOW we do it
  - Geodetic radio telescopes
  - VLBI vs. GPS concept
  - Station requirements
  - VLBI digitization
  - Correlation
  - Geodetic post-processing and VGOS precision





# And that's pretty much it for today

IVS Technical Operations Workshop



**MIT** Haystack Observatory  
May 4-8, 2025

## Have a wonderful TOW week!